

# Lab 5

Basic Image Processing Algorithms  
Fall 2016

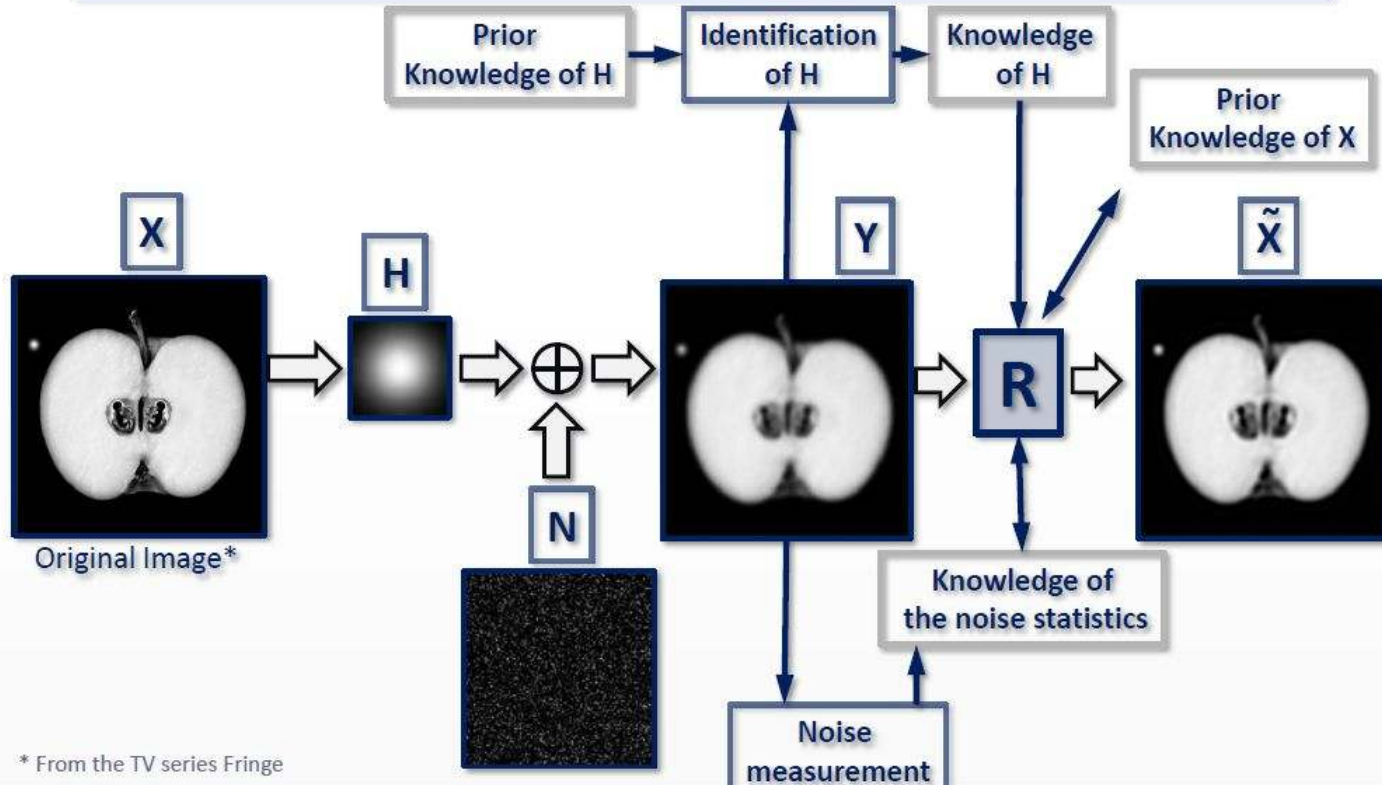
# Lab 5: Image recovery with Wiener-filter

- implement a Wiener-filter
- deadline (if you do not finish until the end of the lab): **23:59, 19/10/2016**;  
please send it to: [bipa2016fall@gmail.com](mailto:bipa2016fall@gmail.com)  
with the subject: **LAB5**
- students' most descriptive source-code comments from last year:

```
% Mom get the camera
```

```
%wiener: Wiener Deconvolution Filter  
% This truly magnificent function can change everything  
% you perceive about what you see. In fact the amazing  
% performance can definitely redefine your definition of  
% of definitions. Has nothing to do with Wiener Schnitzels.
```

# Degradation and Restoration



**H**: the system that introduces degradation

**N**: noise

**Y**: observed output

$$y(n_1, n_2) = H[x(n_1, n_2)] + n(n_1, n_2)$$

\* From the TV series Fringe

# Wiener Filter

## Stochastic restoration approach:

- Treat the image as a sample from a 2D random field.
- The image is part of a class of samples (an ensemble), realizations of the same random field.

$$R(\omega_1, \omega_2) = \frac{H^*(\omega_1, \omega_2) \cdot P_{xx}(\omega_1, \omega_2)}{|H(\omega_1, \omega_2)|^2 \cdot P_{xx}(\omega_1, \omega_2) + P_{NN}(\omega_1, \omega_2)}$$

- Autocorrelation:

$$R_{ff}(n_1, n_2, n_3, n_4) = E[f(n_1, n_2)f^*(n_3, n_4)]$$

- Power-Spectrum:

$$P_{ff}(\omega_1, \omega_2) = F\{R_{ff}(d_1, d_2)\}$$

we have the assumption that the input has the property of **Wide Sense Stationarity (WSS)** which generalized definition as follows:

$$R_{ff}(n_1, n_2, n_3, n_4) =$$

$$R_{ff}(n_1 - n_3, n_2 - n_4) =$$

$$R_{ff}(d_1, d_2)$$

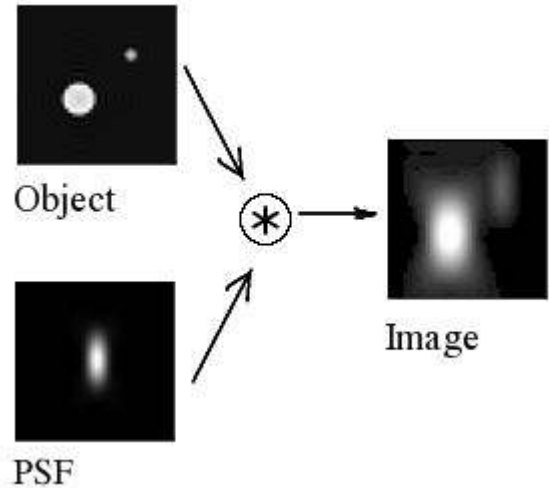
Expected value over many realizations of the 2D random field

Fourier transformation

# Recap

**Point spread function:** describes the response of an imaging system to a point source or point object. A more general term for the PSF is a system's impulse response (the impulse response of a focused optical system). The degree of spreading (blurring) of the point object is a measure for the quality of an imaging system.

**Optical transfer function:** the Fourier transform of the PSF.



# Recap

Estimation of **Noise-to-signal power ratio**=  
variance\_of\_noise / variance\_of\_original\_image

**Autocorrelation** (1D): the cross-correlation of a signal with itself at different points in time.

$$R_{ff}(\tau) = \int_{-\infty}^{\infty} f(u) \bar{f}(u - \tau) \, du$$

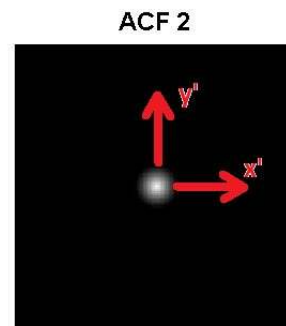
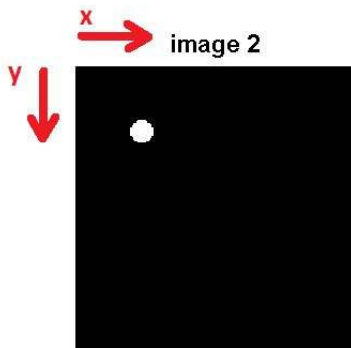
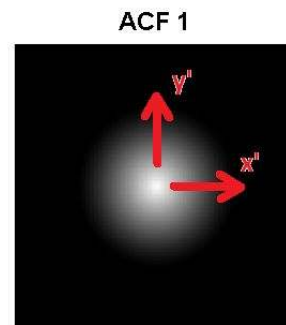
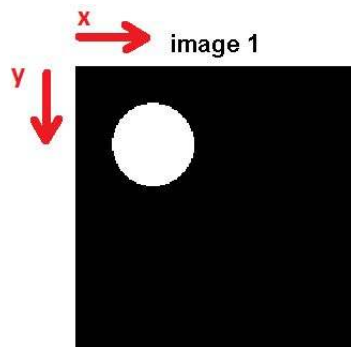
**Autocorrelation** function (2D - in practice):

the Fourier Transform of the image is multiplied by its complex conjugate, then the product is inverse Fourier Transformed back to normal domain.

$$\begin{aligned} F_R(f) &= \text{FFT}[X(t)] && \text{FT of the image} \\ S(f) &= F_R(f) F_R^*(f) && \text{power spectrum, * means complex conj.} \\ R(\tau) &= \text{IFFT}[S(f)] && \text{autocorrelation} \end{aligned}$$

# Recap

Autocorrelation function (ACF, 2D)



⊙ Wiener filter:

$$\begin{aligned}
 R(\omega_1, \omega_2) &= \frac{H^*(\omega_1, \omega_2) \cdot P_{xx}(\omega_1, \omega_2)}{|H(\omega_1, \omega_2)|^2 \cdot P_{xx}(\omega_1, \omega_2) + P_{NN}(\omega_1, \omega_2)} = \\
 &= \frac{H^*(\omega_1, \omega_2)}{|H(\omega_1, \omega_2)|^2 + \frac{P_{NN}(\omega_1, \omega_2)}{P_{xx}(\omega_1, \omega_2)}} = \frac{H^*(\omega_1, \omega_2)}{|H(\omega_1, \omega_2)|^2 + \frac{\sigma_N^2}{P_{xx}(\omega_1, \omega_2)}}
 \end{aligned}$$

Assuming white noise

**H**: the optical transfer function of the system, produced from psf  
 first realize it with the MATLAB built-in command `psf2otf`

**H\***: the complex conjugate of H itself (use the built-in `conj`)

**P<sub>NN</sub>**: the noise power spectrum (FT of the noise's ACF, see slide #4)

**P<sub>xx</sub>**: the signal power spectrum (FT of the signal's ACF)

the last term in the denominator (circled with red) can be replaced with the noise-to-signal power ratio

# Exercise 1

## Create a function that:

- can have 3 or 4 input parameters (use *varargin*):
  - *if 3 input*: input\_img\_matrix, psf, noise\_to\_signal\_power\_ratio
  - *if 4 input*: input\_img\_matrix, psf, noise\_autocorr, signal\_autocorr
  - *output*: Wiener-filtered (restored) image,
- it should work with grayscale images,
- **output\_img\_matrix = | IFT( R · FT( input\_img\_matrix ) ) |**  
where
  - FT means Fourier Transform,
  - IFT means inverse Fourier Transform,
  - R stands for the Wiener-filter,
  - dot (·) in this case just a multiplication, since you are in frequency-domain,
  - |...| is just the absolute-value.

# Exercise 2

## Create a script that:

- reads in `ElliottErwitt_Provence.jpg`, converts it to grayscale (if necessary) and converts it to `double` (right now with `im2double` -- this will change the range of values as well to [0 1])
- blurs the image (motion blur with pixel shifts of 21 and rotation of degrees 11; use `fspecial` to create the psf of our 'capturing system', then use `imfilter`)
- create a noise layer separately, and add it to the blurred image (`imnoise`, Gaussian-type with zero mean and 0.001 variance)
- calls your Wiener filter function in two different cases:
  - **case1:** with **noise-to-signal power ratio** (which is the variance of noise divided by the variance of the input image; to compute the variance of the input please use `var`),
  - **case2:** with the **ACF of your noise-layer** (what you created separately) and with the **ACF of the input image** (in this case use `edgetaper` on the noisy-and-blurred image to make smoother the edge/frame-regions of your image; later we will reproduce this `edgetaper` function),
- pops up a figure with 3 subplots: original img, noisy img, reconstructed img.

original



noisy blurred



reconstructed with nsr



original



noisy blurred with edge-/frame-modification



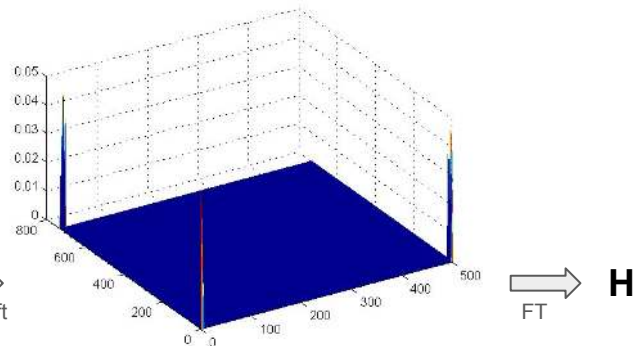
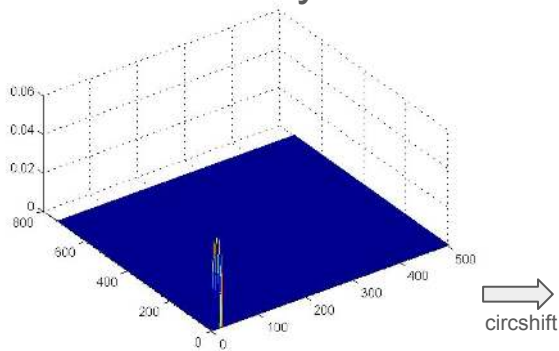
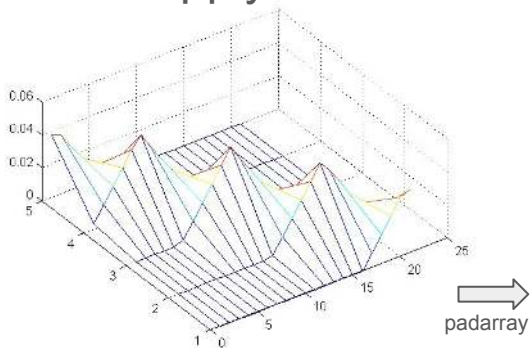
reconstructed with autocorrelations



# How to replace `psf2otf` (optional)

instead of `H = psf2otf(psf, size(in_img))` please do the followings:

- resize your `psf` to the size of your input image---this does not mean rescaling, rather just extending your `psf` with zeros on the right and at the bottom (use `padarray` with 'post' option)
- circularly shift your resized `psf` to have the center element of it at position (1,1) (use `circshift` with the half-sizes of your original `psf`, in negative direction both; the reason to do so: MATLAB FT will treat cell (1,1) being in the upper-left corner of your matrix, not in the center of it)
- apply Fourier Transformation on your resized and shifted `psf`



# How to replace `edgetaper` (optional)

*instead of*

```
psf2 = fspecial('motion', 50, 0);
```

```
noisy_blurred_img2 = edgetaper(noisy_blurred_img, psf2);
```

*please do the followings:*

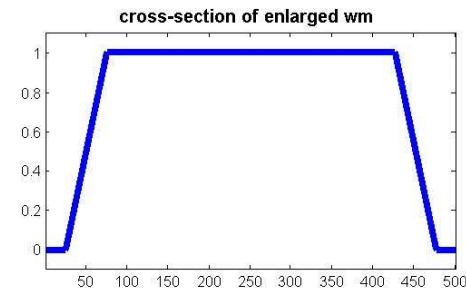
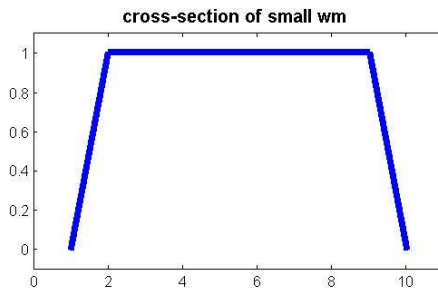
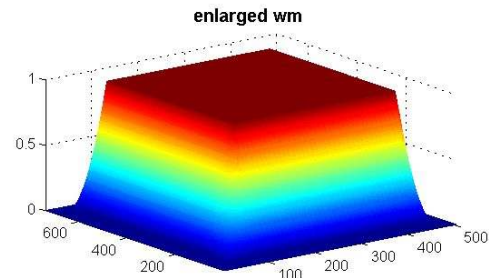
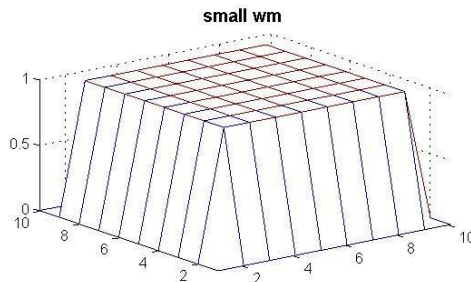
- create `psf2` as above :)
- create the optical transfer function (`otf`) of this `psf2` (as described in the previous slide)
- create a blurred version of your input image with this `otf`, the way how to do it:  
`tmp_img = | IFT( FT( noisy_blurred_img ) · otf ) |`
- create a weighting-matrix (now call it `wm`), with which you can create the weighted sum of your `noisy_blurred_img` and your `tmp_img`
- `noisy_blurred_img2 =`  
`wm*noisy_blurred_img + (1-wm)*tmp_img`

see  
next  
slide

# How to replace `edgetaper` (optional) - continued

creating your weighting matrix (`wm`):

- create a small matrix (eg 10x10) containing ones,
- set to zero all of its boundary cells,
- resize it with `imresize` to the size of your image, use the `'bilinear'` option
- regularize the outliers :) namely: elements greater than 1 should be 1, elements smaller than 0 should be 0.



# Further readings

- [https://en.wikipedia.org/wiki/Point\\_spread\\_function](https://en.wikipedia.org/wiki/Point_spread_function)
- [https://en.wikipedia.org/wiki/Optical\\_transfer\\_function](https://en.wikipedia.org/wiki/Optical_transfer_function)
- [https://earth.unibas.ch/micro/workshops/warsaw/PDFs/digi05\\_print.pdf](https://earth.unibas.ch/micro/workshops/warsaw/PDFs/digi05_print.pdf)
- ( <http://www.ucl.ac.uk/~ucbpmbc/otf.html> )