



Development of Complex Curricula for Molecular Bionics and Infobionics Programs within a consortial* framework**

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The Project has been realised with the support of the European Union and has been co-financed by the European Social Fund ***

**Molekuláris bionika és Infobionika Szakok tananyagának komplex fejlesztése konzorciumi keretben

***A projekt az Európai Unió támogatásával, az Európai Szociális Alap társfinanszírozásával valósul meg.





Digital- and Neural Based Signal Processing & Kiloprocessor Arrays

Digitális- neurális-, és kiloprocesszoros architektúrákon alapuló jelfeldolgozás

Feedforward Neural Networks

Előrecsatolt neurális hálózatok

J. Levendovszky, A. Oláh, K. Tornai

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- Introduction – topology
- Representation capability
- Blum and Li construction
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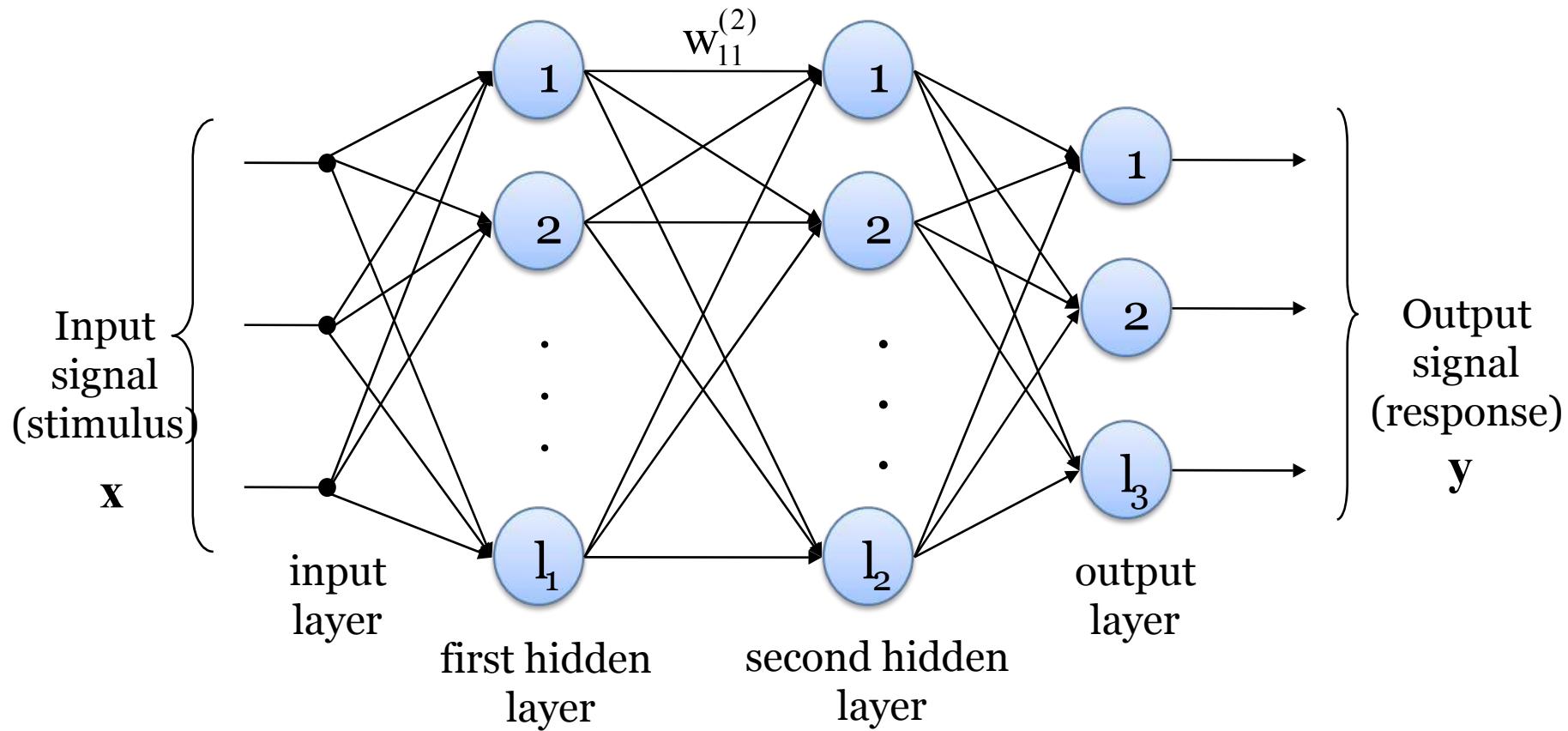
Introduction – FFNN

- Multilayer neural network
 - Input layer
 - Intermediate (hidden) layers
 - Output layer
 - The outputs are the inputs of the following layer
- Multiple inputs, multiple outputs
- Each layer contains a number of nonlinear perceptrons

Introduction – FFNN

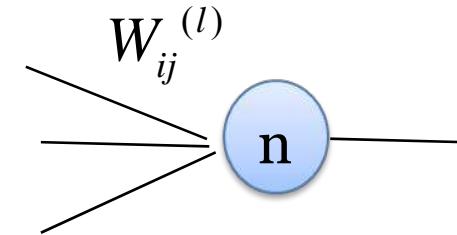
- Feed Forward Neural Networks are used for
 - Classification
 - Supervised learning for classification
 - Given inputs and class labels
 - Approximation
 - Arbitrary function with arbitrary precision
 - Prediction
 - „What is the next element in the future of given time series?”

Topology



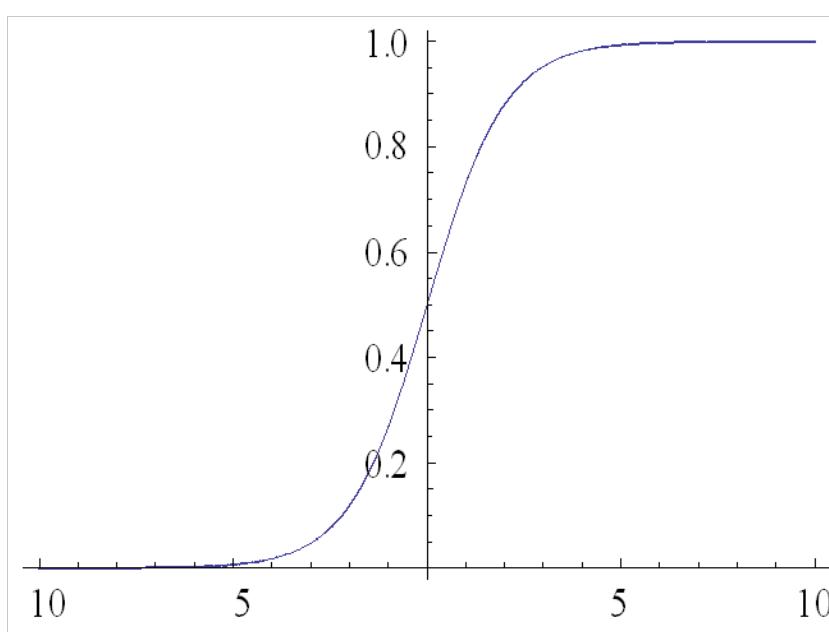
Topology

- Each cell
 - Weights
 - l^{th} layer
 - i^{th} neuron in the l^{th} layer
 - From the j^{th} neuron of the $(l-1)^{\text{th}}$ layer
 - Nonlinear activation function (logistic function, biologically motivated)

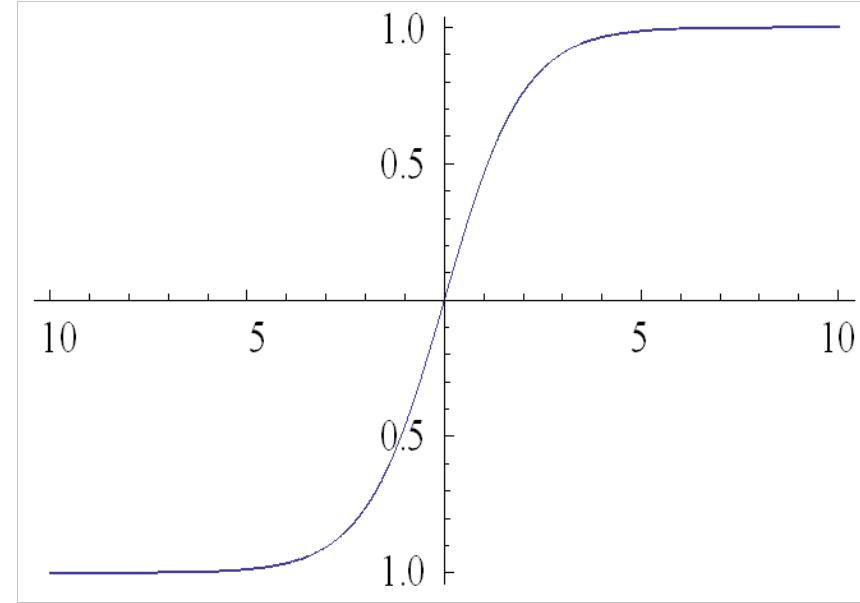


$$\phi(u) = \frac{1}{1 + e^{-u}} \quad \phi(u) = \frac{2}{1 + e^{-\lambda u}} - 1$$

Activation functions



$$\phi(u) = \frac{1}{1 + e^{-\gamma u}}$$

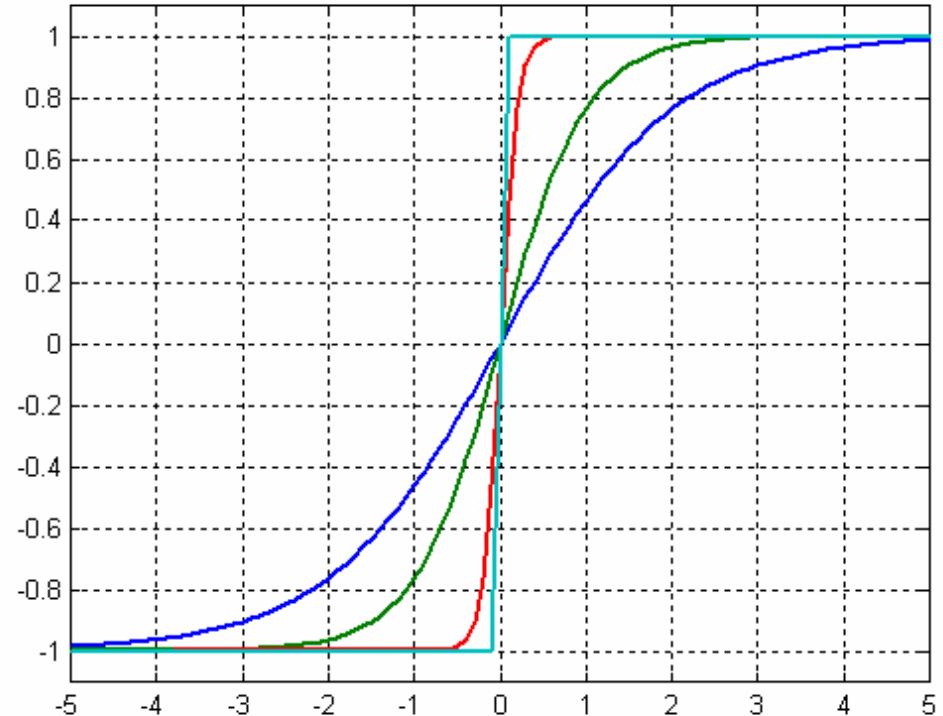


$$\phi(u) = \frac{2}{1 + e^{-\lambda u}} - 1$$

Activation functions

- The parameter of the sigmoid function may be different as it can be seen on the figure

$$\phi(u) = \frac{2}{1+e^{-\lambda u}} - 1$$



FFNN – mode of operation

- Output of the network

$$Net(\mathbf{W}, \mathbf{x}) = y = \phi \left(\sum_{i=1}^{n^L} w_i^{(L)} \cdot \phi \left(\sum_{j=1}^{n^{L-1}} w_{ij}^{(L-1)} \cdot \dots \cdot \phi \left(\sum_{m=1}^{n^1} w_{km}^{(1)} x_m \right) \dots \right) \right)$$

- Where

$$\mathbf{W} = (w_{1,0}^{(1)}, w_{1,1}^{(1)}, w_{1,2}^{(1)}, \dots, w_{1,0}^{(2)}, w_{1,1}^{(2)}, \dots, w_{1,0}^{(L)}, \dots)$$

- Number of layers: L , neurons in l^{th} layer: n^l

FFNN – weights

- The free parameters, called weights
 - Can be changed in course of adaptation (learning) process in order to „tune” the network for performing a special task
 - This learning procedure will be discussed later
- When solving engineering task by FFNN we are faced with the following questions:

FFNN – questions

1. Representation

- How many different tasks can be represented by an FFNN

2. Learning

- How to set up the weights to solve a specific given task

3. Generalization

- If only limited knowledge is available about the task which is to be solved, then how the FFNN is going to generalize this knowledge

FFNN in operation

- The neural network works as follows
 - the network should be created by the specification
 - the weights of the network are set so the error of the network should be minimal
 - The weights are set by the training sequence

$$\tau^{(K)} = \{(\mathbf{x}_k, d_k); k = 1, \dots, K\}$$

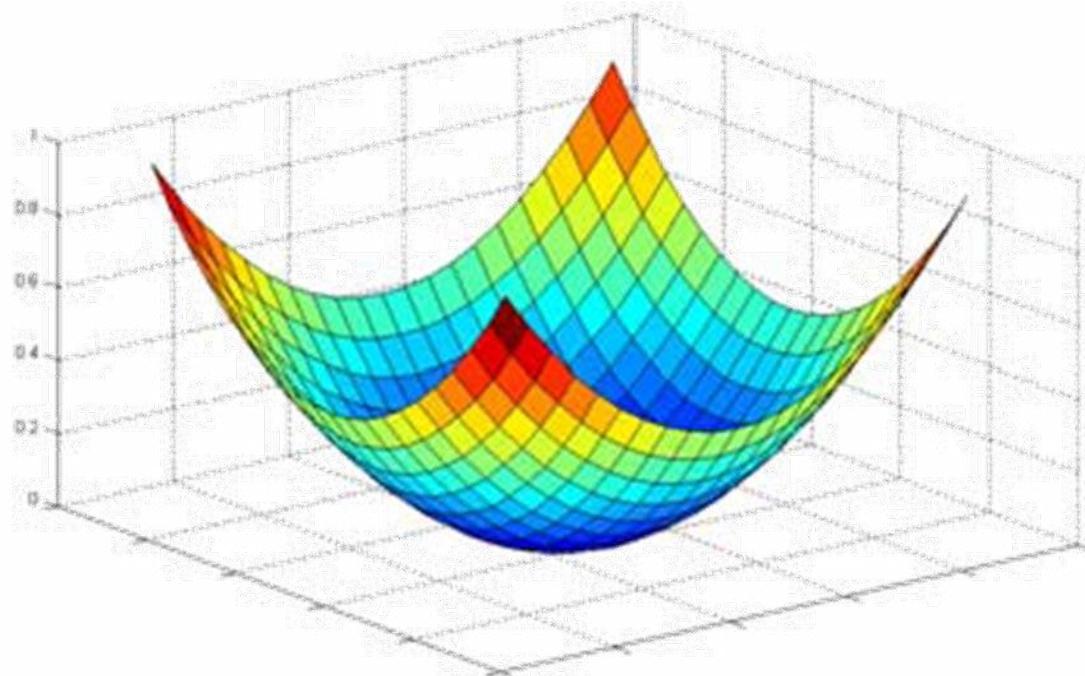
- The learning is lead through the error function, which determines the adaptation of the weights of the neural network on the error surface

FFNN – in operation

- most cases the error function is chosen to be the square error
- the adaptation of weights can be done by different methods
 - usually the gradient descent method is used
 - In simple problems the error function is a quadratic function
 - It has only one minimum, so the convergence to the global optima can be assured.

FFNN – Example of error function

- Possible quadratic error surface
 - The learning task is to find the global minimum



Representation

- In the following the representation capability of the FFNN will be discussed.
- We seek the \mathcal{F} function space where the FFNN approximation is uniformly dense

$$Net(\mathbf{w}, \mathbf{x}) \in \mathcal{NN}$$

$$\mathcal{NN} \subseteq_D \mathcal{F}$$

$$F(\mathbf{x}) \in \mathcal{F}$$

- (\subseteq_D symbol denotes the fact that the \mathcal{NN} is uniformly dense in \mathcal{F} .

Representation

- In this function space every function can be arbitrarily approximated with FFNN

$$\left. \begin{array}{l} \forall F(\mathbf{x}) \in \mathcal{F} \\ \varepsilon > 0 \end{array} \right\} \rightarrow \exists \mathbf{w} : \|F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w})\| < \varepsilon$$

- The notation $\| \cdot \|$ defines a norm used in \mathcal{F} space
- For example error computed as follows in L^p

$$\int_{\mathbf{x}} \cdots \int \left(F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}) \right)^p \mathbf{d}x_1 \dots \mathbf{d}x_N < \varepsilon$$

Representation – Theorem 1

Theorem (Harnik, Stinchambe, White 1989)

- The FFNN-s are uniformly dense in the L^p space

$$\mathcal{NN} \subseteq_D L^p$$

- Recall:

$$L^1 : \int_{\mathbf{X}} \cdots \int (F(x)) \mathbf{d}x, \dots \mathbf{d}x_N < \infty$$

$$L^2 : \int_{\mathbf{X}} \cdots \int (F(x))^2 \mathbf{d}x, \dots \mathbf{d}x_N < \infty$$

$$L^p : \int_{\mathbf{X}} \cdots \int (F(x))^p \mathbf{d}x, \dots \mathbf{d}x_N < \infty$$

Representation – Theorem 1

Theorem (Harnik, Stinchambe, White 1989)

- In other words every function in L^p can be represented arbitrarily closely approximation by a neural net
- More precisely for each $F(x) \in L^p$
 $\forall \varepsilon > 0, \exists \mathbf{w}$

$$\int_{\mathbf{x}} \cdots \int \left(F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}) \right)^p d\mathbf{x}_1 \dots d\mathbf{x}_N < \varepsilon$$

Representation – Theorem 1

Theorem (Harnik, Stinchambe, White 1989)

- Since L^P is a rather large space, the theorem implies that almost any engineering task can be solved by a one-layer neural network
- The proof of theorem heavily draws from functional analysis and is based on the Hahn-Banach theorem.
- Since it is out of the focus of the course this proof will not be presented here.

Representation – Blum and Li theorem

Theorem (Blum and Li)

- The FFNN-s are uniformly dense in the L^2 space

$$\mathcal{NN} \subseteq_D L^2$$

- In other words:

- For each $F(x) \in L^2$

$$\forall \varepsilon > 0, \exists \mathbf{w}$$

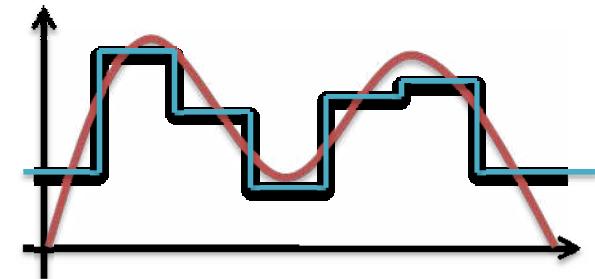
$$\int_{\mathbf{x}} \cdots \int \left(F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}) \right)^2 d\mathbf{x}_1 \dots d\mathbf{x}_N < \varepsilon$$

Representation – Blum and Li theorem

- Theorem: $\forall F(\mathbf{x}) \in \mathcal{F}, \varepsilon > 0 \rightarrow \exists \mathbf{w} : \int_{\mathbf{x}} \dots \int (F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}))^2 d\mathbf{x}, \dots d\mathbf{x}_N < \varepsilon$
- Proof:
 - Using the step functions: S
 - From elementary integral theory it is clear that S is uniformly dense in L^1 , namely every function in L^1 can be approximated by an appropriate step function (figure)

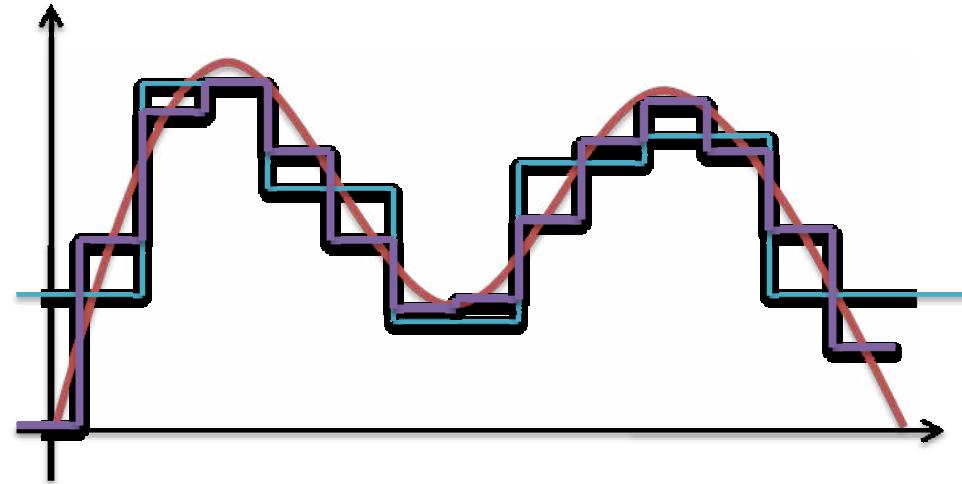
$$S \subseteq_D L^1 \subseteq_D L^2$$

$$S := \left\{ s(\mathbf{x}) : s(\mathbf{x}) = \sum_i a_i I(x_i) \right\}$$



Representation – Blum and Li theorem

- This step function can have arbitrary narrow steps
- For example each step could be divided into two sub-steps
- Therefore

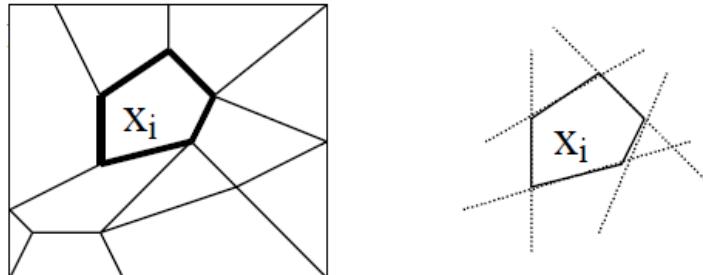


$$I(X) = \begin{cases} 1 & \text{if } x \in X \\ 0 & \text{else} \end{cases}$$

$$F(x) \cong \underbrace{\sum_i F(x_i) I(x_i)}_{s(x)}$$

Representation – Blum and Li theorem

- These steps partition the domain of the function
- One partition can be easily represented by small neural network
 - In two dimension the following figure gives an example



- The borders of the partition are hyper planes which could be represented by one perceptron

Representation – Blum and Li theorem

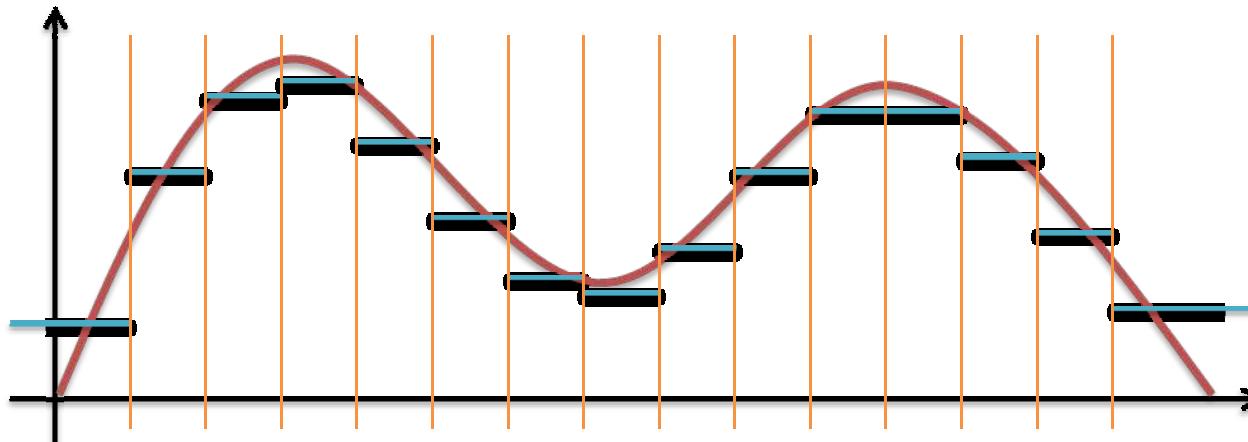
- Now since every partition can be represented by a corresponding

$$\operatorname{sgn} \left\{ \sum_i a_j \operatorname{sgn} \left\{ \sum_j b_{ij} x_j \right\} \right\}$$

- Therefore whole $F(x)$ function can be approximated by the FFNN
- In the following slides a constructive approximation method will be introduced

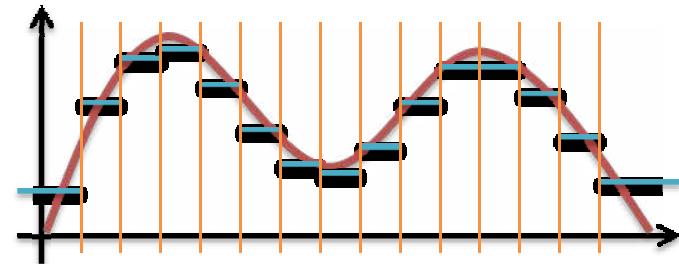
Blum and Li construction

- The Blum and Li construction is based on the „LEGO” principle
- The approximation of the F function is based on its step function
 - Let us have a step function with n number of steps



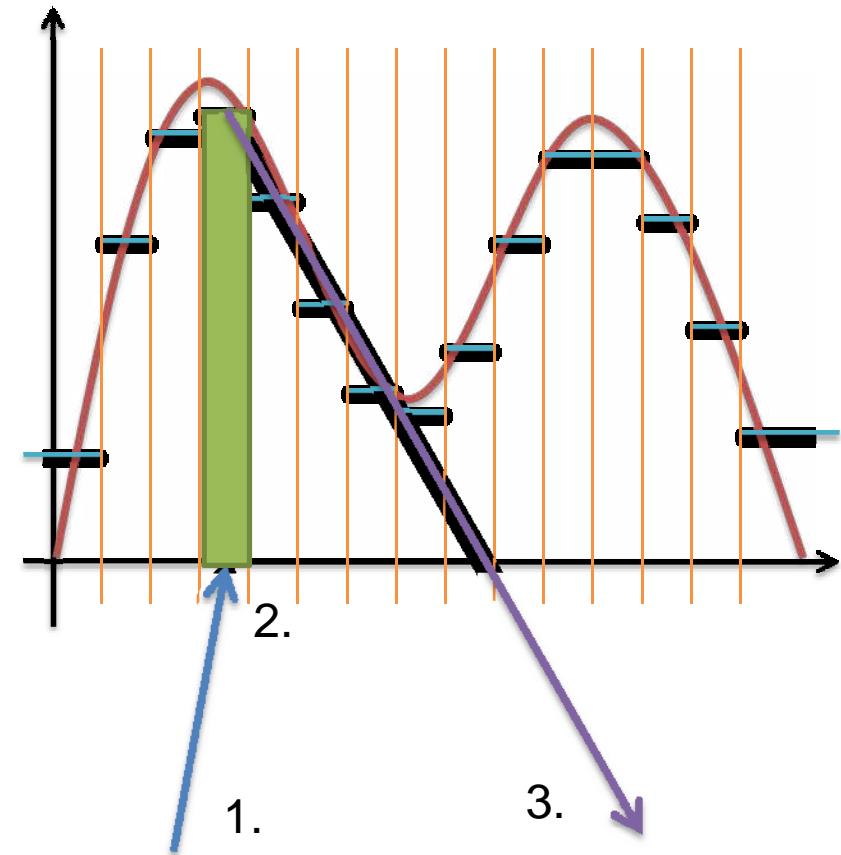
Blum and Li construction

- This step function partitions the domain of the original F function
- For each partition there is a neuron responsible for approximation the „step”
- If the input of the FFNN (x) falls into a given range the appropriate approximator neuron has to be selected
- The output of the network should be this selected value



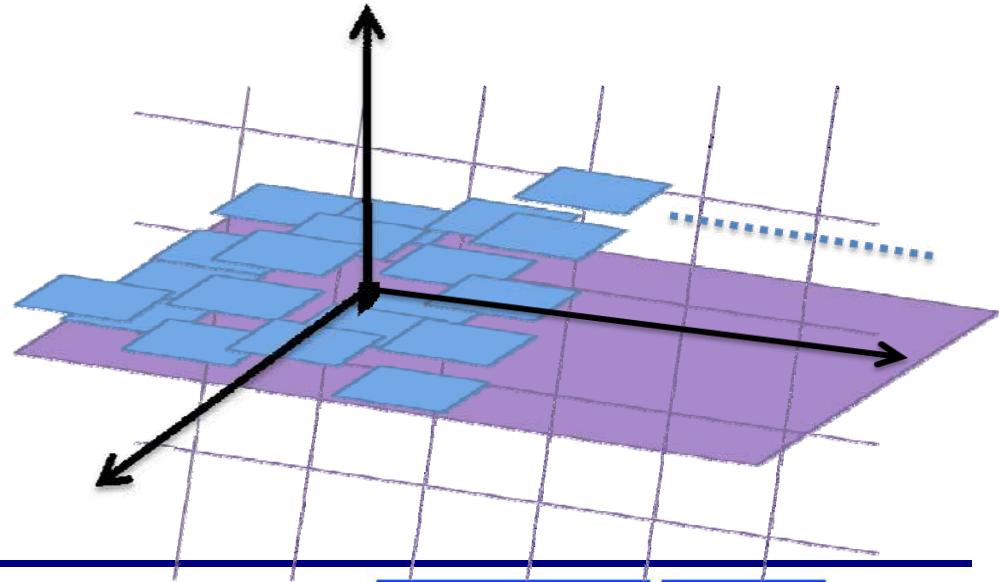
Blum and Li construction

1. Incoming arbitrary x value
2. The appropriate interval will be selected
3. The response of the network is the response of selected neuron (approximator)



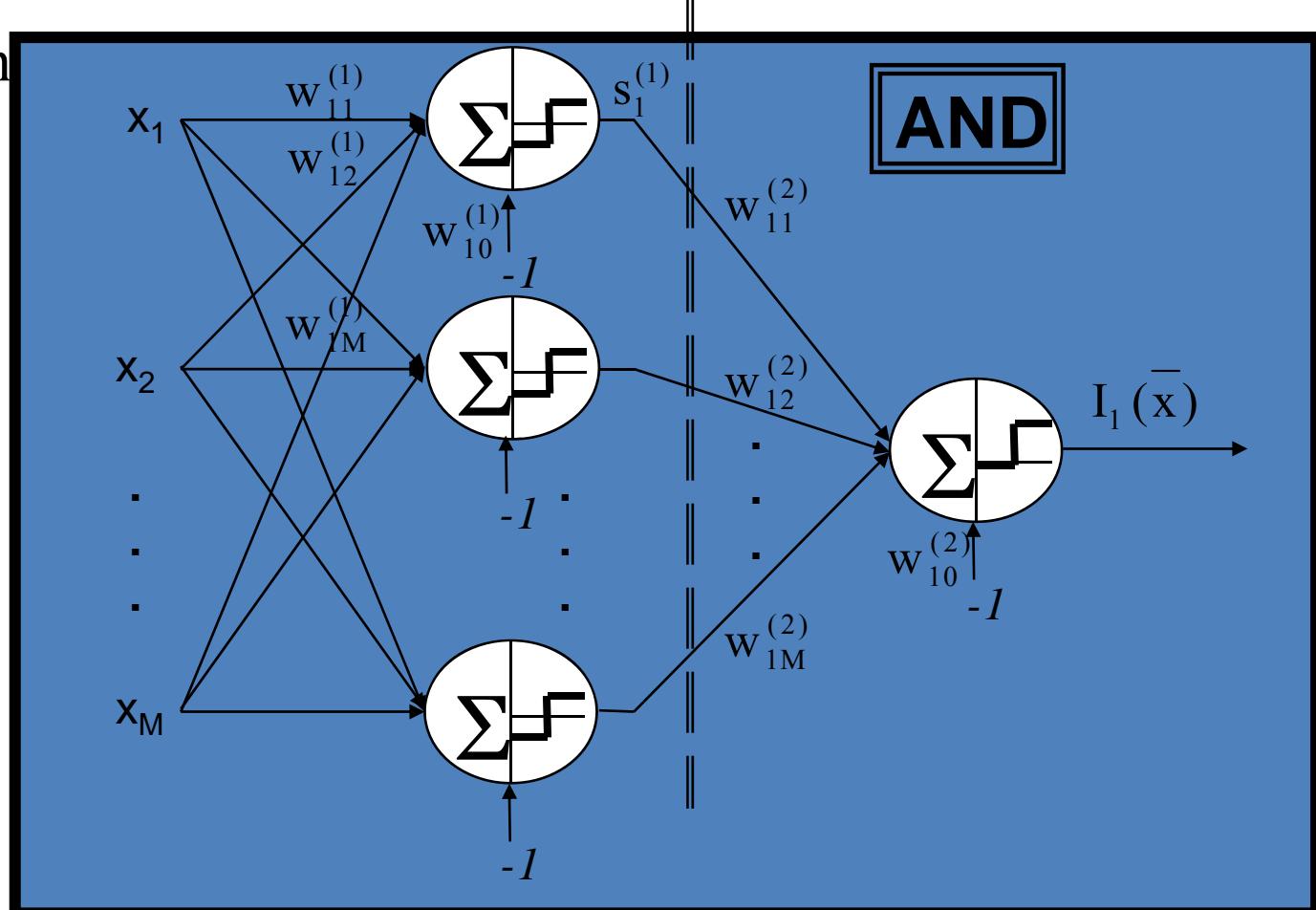
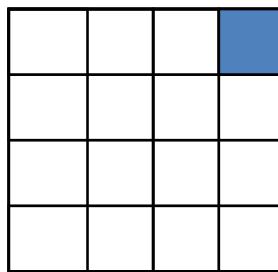
Blum and Li construction

- This construction ...
 - ... has no dimensional limits
 - ... has no equidistance restrictions on tiles (partitions)
 - ... can be further fined, and the approximation can be any precise
- 2 dimensional example
 - The tiles are the top of the columns for each approximation cell



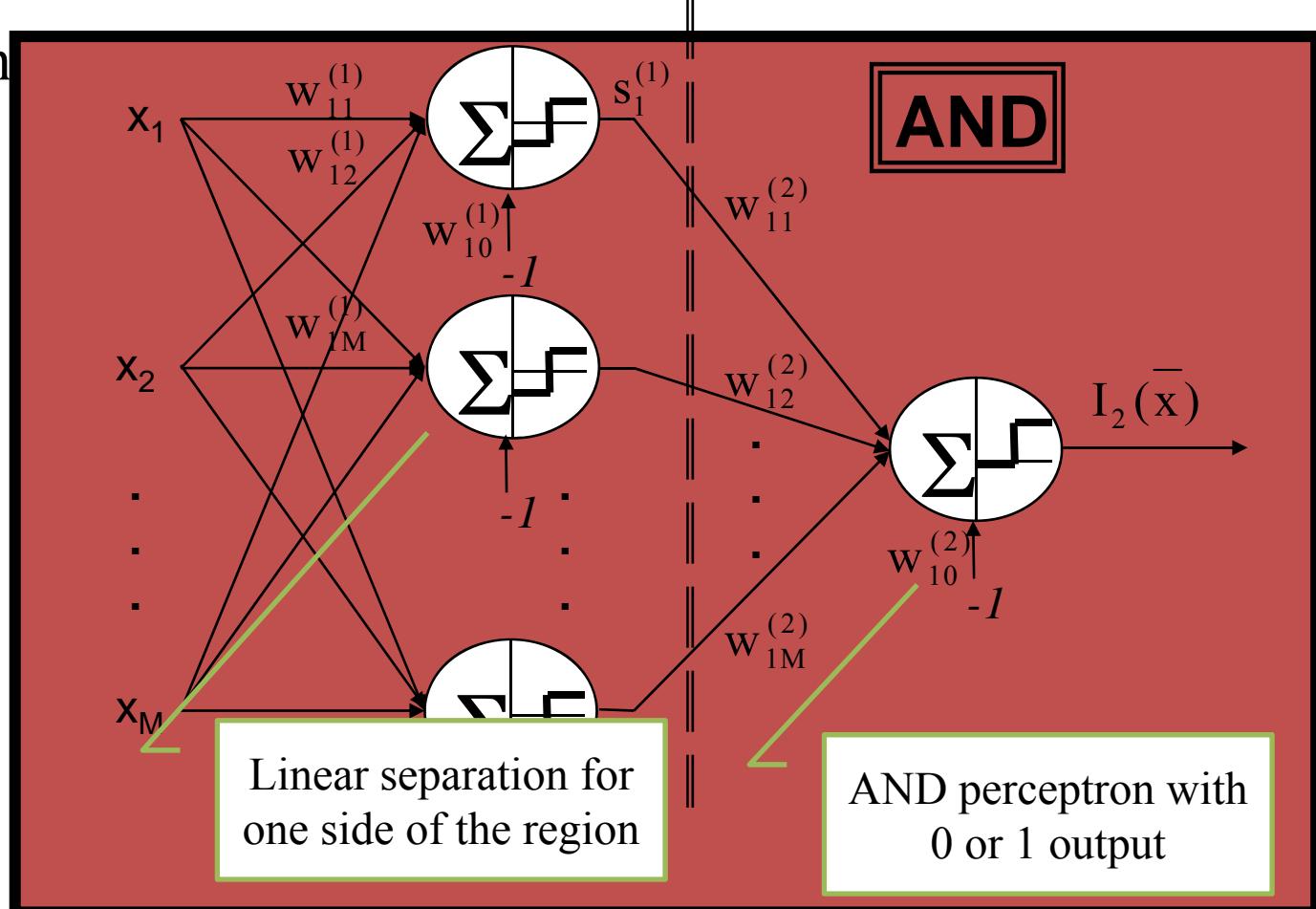
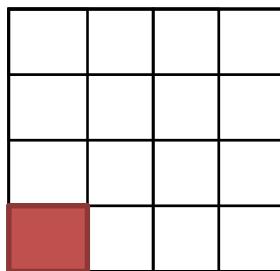
Blum and Li construction

- Construction for one particular region
- The output is I_1 if we are in this region



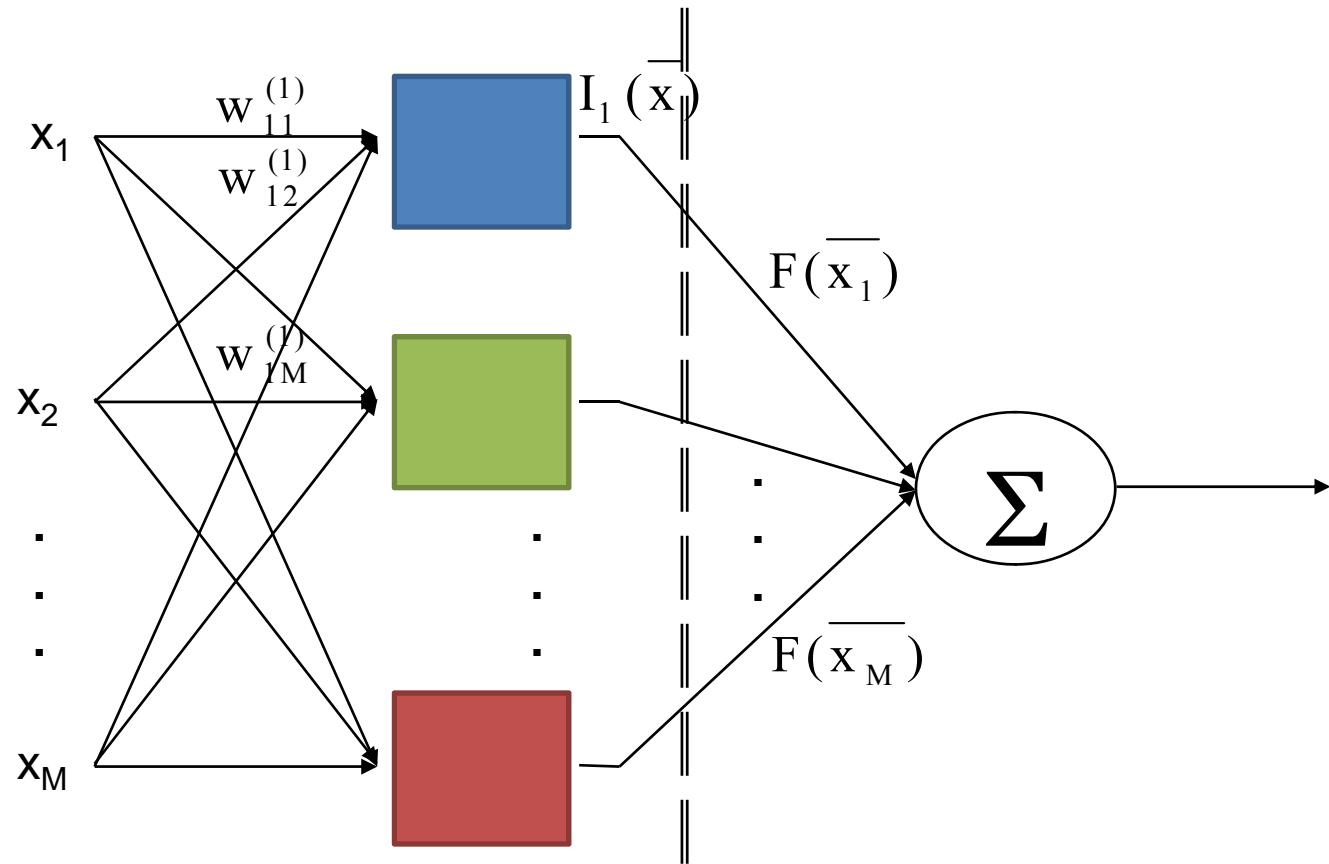
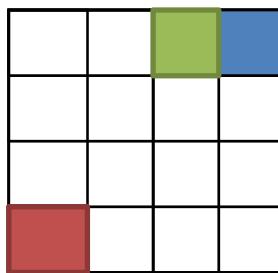
Blum and Li construction

- Construction for one particular region
- The output is $I_2(\bar{x})$ if we are in this region



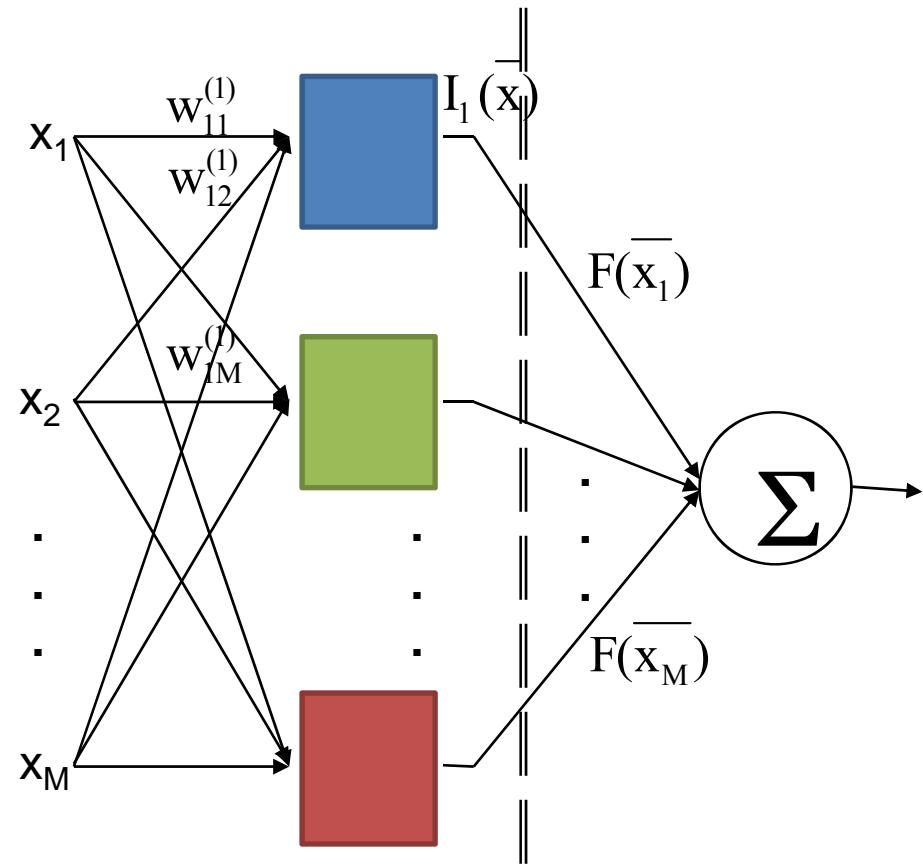
Blum and Li construction

- Each region is being approximated by a block specified above



Blum and Li construction

- Third layer
 - This neuron has linear activation function
 - The weights of this neuron are the approximation values of the F function
 - The output of blocks marked with different colors is zero or one as the input is in the specified region,
 - Thus the approximation for the whole domain of the original F function is done by FFNN

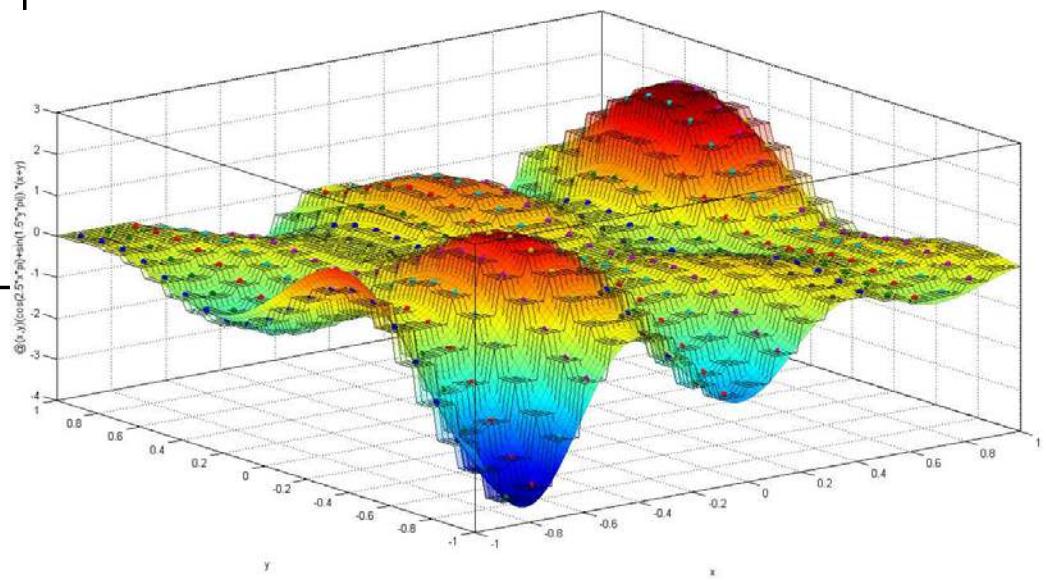
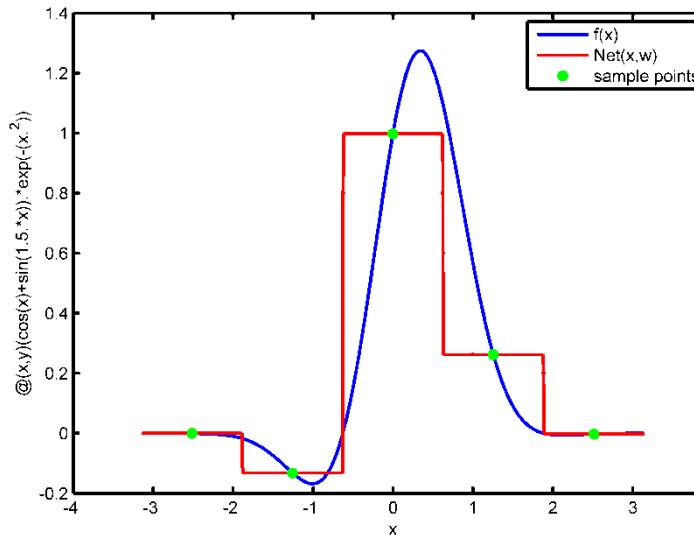


Blum and Li construction

- Minimizing the number of neurons
 - We do not have to represent a hyper plane more than once
 - size of FFNN $\sim \max \|\text{grad } F\|$
- If F has an input, where F is very sensitive, meaning that the changing of F is very fast (the derivative is large), than we have to define the number of regions according to the derivative.

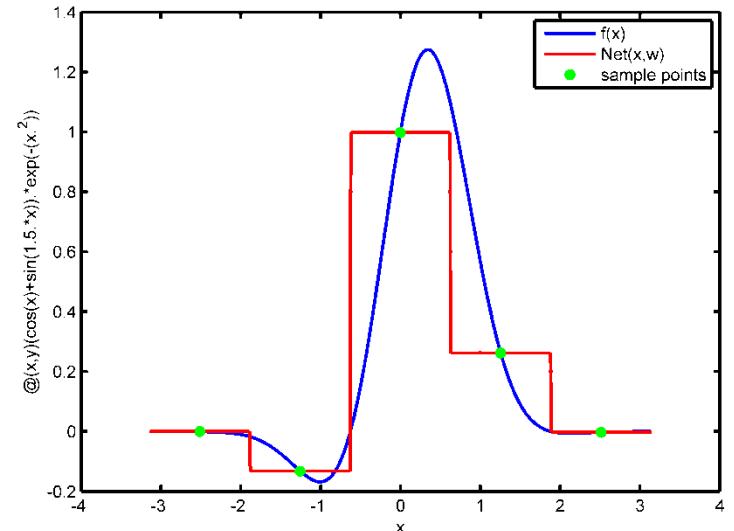
Blum and Li examples

- 2D example and 3D example



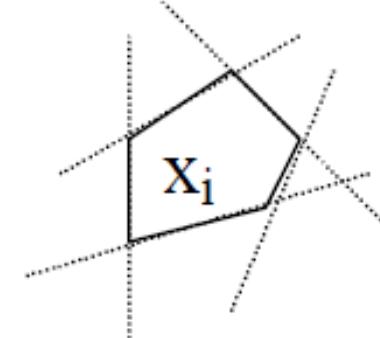
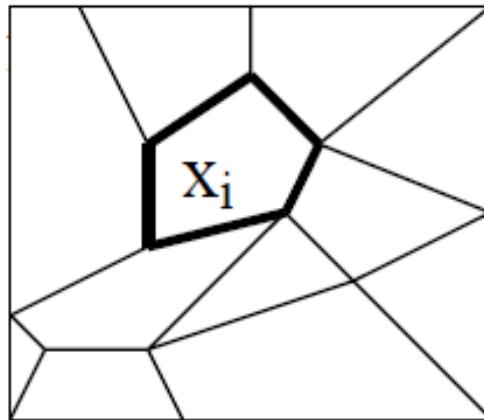
Blum and Li examples

- Weights – separator neurons
 - $[-1.875 \ -1]$
 - $[-1.875 \ +1], [-0.625 \ -1]$
 - $[-0.625 \ +1], [\ 0.625 \ -1]$
 - $[\ 0.625 \ +1], [\ 1.875 \ -1]$
 - $[\ 1.875 \ +1]$
- AND neurons: $[0.5 \ 1]$ or $[1.5 \ 1 \ 1]$
- Linear neuron in output layer:
 - Weights: $[0, \ -0.18, \ 1, \ 0.24, \ 0.01]$



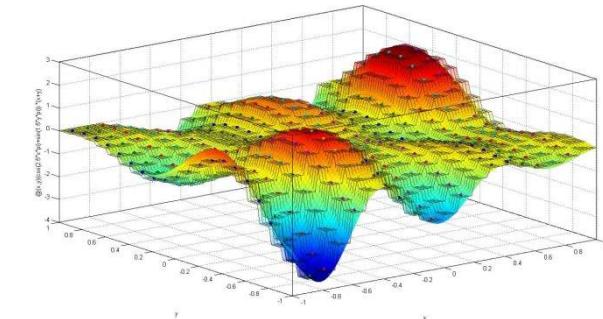
Blum and Li in general

- The partitioning of the domain may be arbitrary
- Let us consider the 2D plane as the domain of the F function
- The following partitioning is possible to be used:



Blum and Li – problems

- The Blum and Li construction is a good approximator as shown previously, but it has its limitations
 - The size of the FFNN constructed via this method is quite big
 - Consider the task on the picture, where let us have 1000 by 1000 cell to approximate the function
 - Optimal case 3003 neurons are needed
 - (non-optimal: ~ 4 Million)
 - Smoother approximation needs more
 - We are after to find a less complicated architecture



Learning

- The Blum and Li construction is not always applicable, therefore we seek a solution which trains the neural network for an arbitrary function, then this function can be approximated by the neural network
 - The F function is partially known
 - The F function behaves as a black box
- The task is to find a w which minimize the difference between the F and the network:

$$w_{\text{opt}} : \min_w \|F(x) - \text{Net}(x, w)\|^2 = \min_w \int \dots \int (F(x) - \text{Net}(x, w))^2 dx_1 \dots dx_N$$

Learning

$$\mathbf{w}_{\text{opt}} : \min_{\mathbf{w}} \|F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w})\|^2 = \min_{\mathbf{w}} \int \dots \int (F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}))^2 d\mathbf{x}_1 \dots d\mathbf{x}_N$$

- This minimization task is not possibly done
 - Complete information is needed about $F(x)$
- Weak learning in incomplete environment, instead of using $F(x)$
- A training set is being constructed of observations

$$\tau^{(K)} = \{(\mathbf{x}_k, d_k); k = 1, \dots, K\}$$

Learning

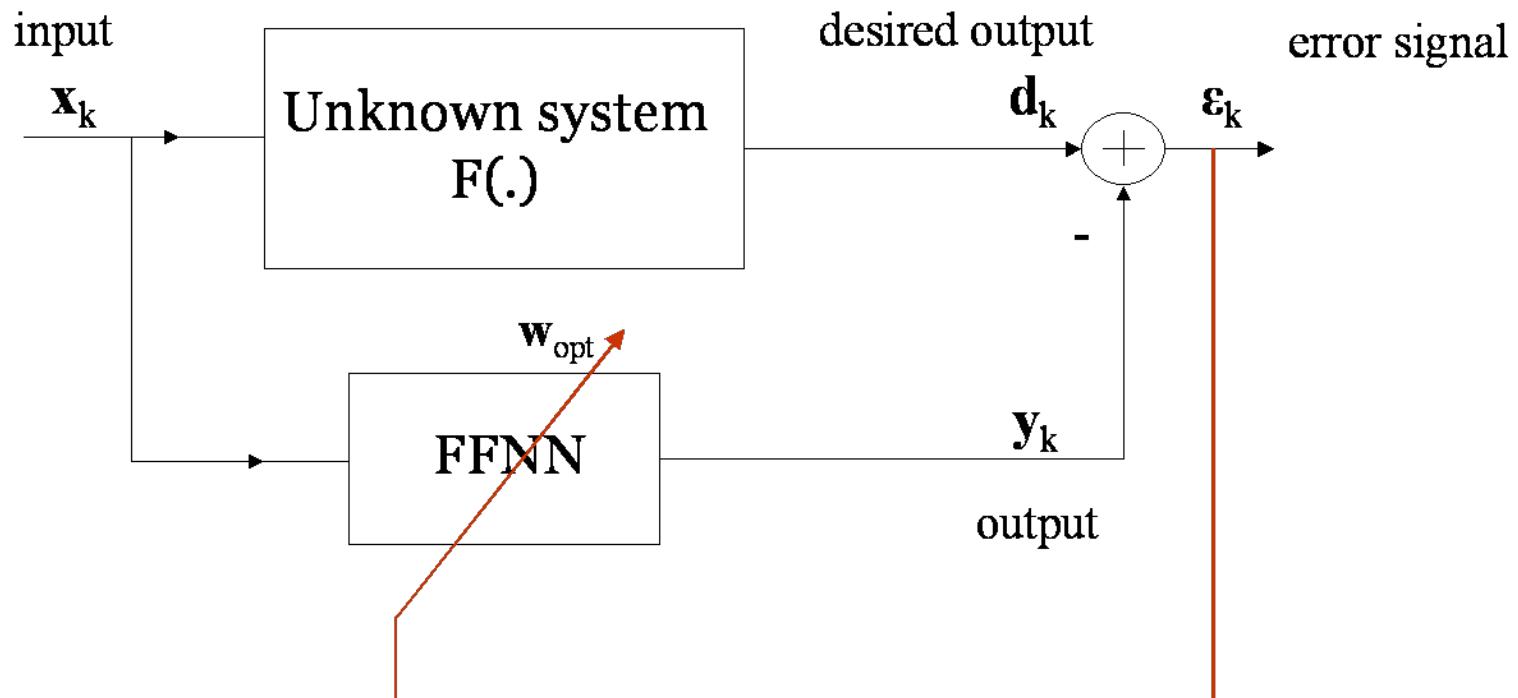
$$\mathbf{w}_{\text{opt}} : \min_{\mathbf{w}} \|F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w})\|^2 = \min_{\mathbf{w}} \int \dots \int (F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}))^2 dx_1 \dots dx_N$$

- The error of the network (the square of difference between the output and the desired output) is minimal
 - The approximation is the best achievable
- We cannot do this due to the limited information on F , instead of we seek:

$$\mathbf{w}_{\text{opt}}^{(K)} : \min_{\mathbf{w}} \frac{1}{K} \sum_{k=1}^K (d_k - \text{Net}(\mathbf{x}_k, \mathbf{w}))^2$$

Learning

$$\mathbf{w}_{\text{opt}} : \min_{\mathbf{w}} \|F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w})\|^2 = \min_{\mathbf{w}} \int \dots \int (F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}))^2 dx_1 \dots dx_N$$



Learning

- The questions are the following
 - What is the relationship of these optimal weights

$$\mathbf{w}_{\text{opt}} \xrightleftharpoons[\text{opt}]{???} \mathbf{w}^{(K)}$$

- How this new objective function should be minimized as quickly as possible

$$\mathbf{w}^{(K)}_{\text{opt}} : \min_{\mathbf{w}} \frac{1}{K} \sum_{k=1}^K (d_k - \text{Net}(\mathbf{x}_k, \mathbf{w}))^2$$

Statistical learning theory

- Empirical error

$$R_{emp}(\mathbf{w}) = \frac{1}{K} \sum_{k=1}^K (d_k - Net(\mathbf{x}_k, \mathbf{w}))^2$$

- Theoretical error

$$\|F(\mathbf{x}) - Net(\mathbf{x}, \mathbf{w})\|^2 = \int_{\mathcal{X}} \dots \int \left(F(\mathbf{x}) - Net(\mathbf{x}, \mathbf{w}) \right)^2 dx_1 \dots dx_N$$

- Let us have \mathbf{x}_k random variables subject to uniform distribution

Statistical learning theory

- \mathbf{x}_k random variable, where $d=F(\mathbf{x})$

$$\lim_{k \rightarrow \infty} = \frac{1}{K} \sum_{k=1}^K (d_k - \text{Net}(\mathbf{x}_k, \mathbf{w}))^2 = \mathbb{E} (d - \text{Net}(\mathbf{x}, \mathbf{w}))^2 =$$

$$\int_{\mathcal{X}} \dots \int_{\mathcal{X}} (F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}))^2 p(\mathbf{x}) dx_1 \dots dx_N =$$

$$\frac{1}{|\mathcal{X}|} \int_{\mathcal{X}} \dots \int_{\mathcal{X}} (F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}))^2 dx_1 \dots dx_N \sim$$

Because it is \sim constant due to the uniformity

$$\int_{\mathcal{X}} \dots \int_{\mathcal{X}} (F(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}))^2 dx_1 \dots dx_N$$

Statistical learning theory

- Therefore

$$\underset{K \rightarrow \infty}{\text{l.i.m.}} \mathbf{w}_{\text{opt}} = \mathbf{w}_{\text{opt}}^{(K)}$$

- Where l.i.m. means: lim in mean

$$\lim_{K \rightarrow \infty} R_{\text{emp}}(\mathbf{w}) = R_{\text{th}}(\mathbf{w})$$

$$\lim_{K \rightarrow \infty} \frac{1}{K} \sum_{k=1}^K (d_k - \text{Net}(\mathbf{x}_k, \mathbf{w}))^2 = \int_{\mathbf{X}} \dots \int_{\mathbf{X}} (\mathbf{F}(\mathbf{x}) - \text{Net}(\mathbf{x}, \mathbf{w}))^2 dx_1 \dots dx_N$$

- The question is, how to set K to have

$$\left\| \mathbf{w}_{\text{opt}} - \mathbf{w}_{\text{opt}}^{(K)} \right\| \leq \epsilon$$

Bias – variance dilemma

- Size of the $\mathcal{NN} \leftrightarrow$ size of training set, K
 - The size of the neural network is the number of weights
 - K is the size of the training set
- Let us investigate the difference:

$$E\left(d_k - Net\left(\mathbf{x}_k, \mathbf{w}_{opt}^{(k)}\right)\right)^2$$

- Where $\mathbf{w}_{opt}^{(k)}$ is obtained by minimizing the empirical error R_{emp}

Bias – variance dilemma

- One can write then (adding and subtracting the same term)

$$\begin{aligned} \mathbb{E} \left(d_k - \text{Net} \left(\mathbf{x}_k, \mathbf{w}_{opt}^{(k)} \right) \right)^2 &= \\ &= \mathbb{E} \left(d - \text{Net}(\mathbf{x}, \mathbf{w}) + \text{Net}(\mathbf{x}, \mathbf{w}) - \text{Net} \left(\mathbf{x}_k, \mathbf{w}_{opt}^{(k)} \right) \right)^2 \end{aligned}$$

- Therefore

$$= \mathbb{E} \left(d_k - \text{Net} \left(\mathbf{x}_k, \mathbf{w}_{opt} \right) \right)^2 + \mathbb{E} \left[\text{Net} \left(\mathbf{x}_k, \mathbf{w}_{opt} \right) - \text{Net} \left(\mathbf{x}_k, \mathbf{w}_{opt}^{(k)} \right)^2 \right]$$

- This expected value should be zero

Bias – variance dilemma

- Remarks
 - The other terms in the expression above become zero
 - The first term in the expression above is the approximation error between $F(\mathbf{x})$ and $Net(\mathbf{x}, \mathbf{w})$
 - The second term is the error resulting from the finite training set
 - One can choose between the following options
 - either minimizing the first term (which is referred to as bias) with a relatively large size network, but in this case with a limited size training set the weights cannot be trained correctly by learning, so the second term will be large

Bias – variance dilemma

- Second option
 - minimizing the second term (called variance) which needs small size network. However the size of the training set should be large, invoking the first term large
- Conclusion
 - there is a dilemma between bias and variance
 - This gives rise to the question, how to set the size of the training set which strikes a good balance between the bias and variance.

$$\underbrace{E\left(d_k - Net\left(\mathbf{x}_k, \mathbf{w}_{opt}\right)\right)^2}_{BIAS} + \underbrace{E\left[Net\left(\mathbf{x}_k, \mathbf{w}_{opt}\right) - Net\left(\mathbf{x}_k, \mathbf{w}_{opt}^{(k)}\right)\right]^2}_{VARIANCE}$$

VC dimension

- *Question:* how to set the size of the training set which strikes a good balance between the bias and variance.
- We know the theoretical and empirical error
The question is, what is the probability of that the difference of these errors are greater than a given constant

$$P\left(\left|R_{th}(\mathbf{w}_{opt}) - R_{emp}(\mathbf{w}_{opt}^{(k)})\right| \geq \epsilon\right)$$

- Furthermore this probability must be minimized

$$P\left(\left|R_{th}(\mathbf{w}_{opt}) - R_{emp}(\mathbf{w}_{opt}^{(k)})\right| > \epsilon\right) \leq \Psi(\epsilon, K)$$

VC dimension

- We seek this function $\Psi(\epsilon, K)$
- Replacing the optimal weight vector:

$$P\left(\left|\min_{\mathbf{w}} R_{th}(\mathbf{w}) - \min_{\mathbf{w}} R_{emp}(\mathbf{w})\right| > \epsilon\right) \leq \Psi(\epsilon, K)$$

- To have such result, we have to introduce a more stronger bound on the convergence, called uniform convergence

VC dimension

- Uniform convergence

$$\forall \epsilon > 0, \forall \alpha > 0, \mathbf{w} \in \mathbf{W}$$

$$P\left(\sup_{\mathbf{w} \in W} |R_{th}(\mathbf{w}) - R_{emp}(\mathbf{w})| > \epsilon\right) < \alpha$$

- Which enforces that for all other \mathbf{w}

$$P\left(|R_{th}(\mathbf{w}) - R_{emp}(\mathbf{w})| > \epsilon\right) < \alpha$$

VC dimension

- If this uniform convergence holds then the necessary size of learning set can be estimated
- Vapnik and Chervonenkis pioneered the work in revealing such bounds and the basic parameter of this bound is called VC dimension to honor their achievements
- Following slides will discuss this VC dimension

VC dimension

- Let us assume that we are given by a $Net(\mathbf{x}, \mathbf{w})$, what we use for binary classification
- VC dimension is related to the classification “power” of $Net(\mathbf{x}, \mathbf{w})$.
- More precisely, given the set of dichotomies expanded by $Net(\mathbf{x}, \mathbf{w})$ as

$$F := \left\{ \begin{array}{l} Net(\mathbf{x}, \mathbf{w}), \mathbf{w} \in W : Net(\mathbf{x}, \mathbf{w}) = 1 \text{ if } x \in X^{(1)} \\ Net(\mathbf{x}, \mathbf{w}) = 0 \text{ if } x \in X^{(0)} \\ X^{(1)} \cup X^{(0)} = X, X^{(1)} \cap X^{(0)} = \emptyset \end{array} \right\}$$

VC dimension

- The VC dimension of $Net(\mathbf{x}, \mathbf{w})$. is defined as the number of possible dichotomies expressed by $Net(\mathbf{x}, \mathbf{w})$
- For example let us consider the following elementary network $Net(\mathbf{x}, \mathbf{w}) = \text{sgn}\{\mathbf{w}^T \mathbf{x} - b\}$
 - Its VC dimension is $N + 1$
 - If $N = 2$ only $2 + 1 = 3$ points can be separated on a 2D plane.
 - (As we have seen at the investigation of the capacity of one perceptron)

VC dimension

- VC dimension in general
 - Consider the following theoretical and empirical errors, and given relations

$$R_{th}(\mathbf{w}_{opt}^{(k)}) \geq R_{th}(\mathbf{w}_{opt})$$

$$R_{emp}(\mathbf{w}_{opt}) \geq R_{emp}(\mathbf{w}_{opt}^{(k)})$$

- We also know

$$R_{emp}(\mathbf{w}_{opt}) - R_{th}(\mathbf{w}_{opt}) < \epsilon$$

$$R_{th}(\mathbf{w}_{opt}^{(k)}) - R_{emp}(\mathbf{w}_{opt}^{(k)}) < \epsilon$$

VC dimension

- Therefore

$$R_{emp}(\mathbf{w}_{opt}) - R_{th}(\mathbf{w}_{opt}) \leq R_{th}(\mathbf{w}_{opt}^{(k)}) - R_{emp}(\mathbf{w}_{opt}^{(k)}) \leq \epsilon$$

- Vapnik states the following

$$P\left(\sup_{\mathbf{w} \in W} |R_{th}(\mathbf{w}) - R_{emp}(\mathbf{w})| > \epsilon\right) < \left(\frac{2ek}{V_c}\right)^{V_c} e^{-\epsilon^2 K}$$

- Combining

$$P\left(\sup_{\mathbf{w} \in W} |R_{th}(\mathbf{w}_{opt}^{(k)}) - R_{emp}(\mathbf{w}_{opt}^{(k)})| > 2\epsilon\right) < \left(\frac{2ek}{V_c}\right)^{V_c} e^{-\epsilon^2 K}$$

VC dimension

- VC dimension result

$$P\left(\sup_{\mathbf{w} \in W} \left| R_{th}(\mathbf{w}_{opt}^{(k)}) - R_{emp}(\mathbf{w}_{opt}^{(k)}) \right| > 2\epsilon\right) < \alpha$$

- To set the constant properly

$$\alpha = \left(\frac{2ek}{V_c} \right)^{V_c} e^{-\epsilon^2 K}$$

- Therefore the optimal size of training set is driven by the Vc dimension

VC dimension

- Value of the Vc parameter
 - If we apply hard nonlinearity in the neural network

$$Vc = O(W \log_2 W)$$

- If we apply soft nonlinearity

$$Vc = O(W^2)$$

- Where the W is the number of weights in the neural network

Learning – in practice

- Learning based on the training set:

$$\tau^{(K)} = \{(\mathbf{x}_k, d_k); k = 1, \dots, K\}$$

- Minimize the empirical error function (R_{emp})

$$\mathbf{w}_{\text{opt}}^{(K)} : \min_{\mathbf{w}} \frac{1}{K} \sum_{k=1}^K \underbrace{\left(d_k - \text{Net}(\mathbf{x}_k, \mathbf{w}) \right)^2}_{E_k} = \min_{\mathbf{w}} R_{emp}(\mathbf{w})$$

- Learning is a multivariate optimization task

Learning – Newton method

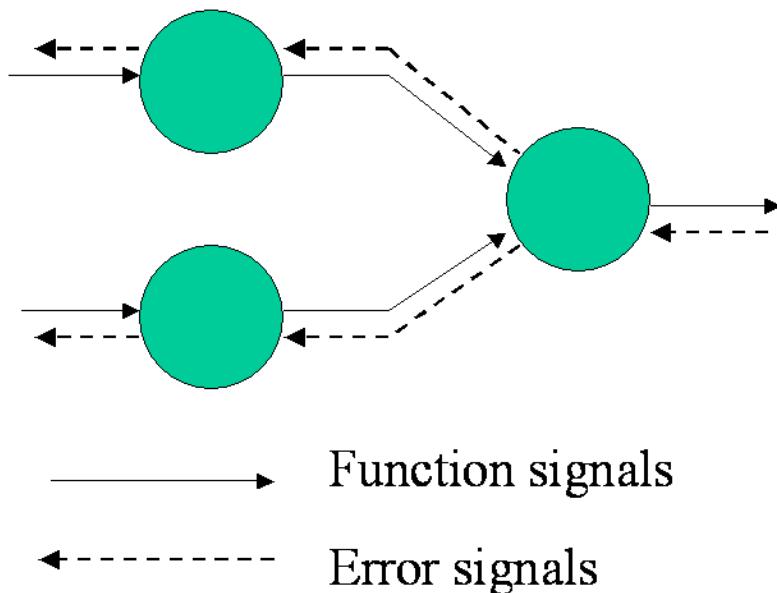
- Newton method

$$\mathbf{w}(k+1) = \mathbf{w}(k) - \eta \cdot \underset{\mathbf{w}}{\text{grad}} \left\{ R_{\text{emp}}(\mathbf{w}(k)) \right\}$$

- In each step using the learning set we modify the weights of the neurons in layers in order to minimize the error
- To do this the empirical error of the actual neuron is computed and the gradient of this error is used to modify the weight

Learning

- The Rosenblatt algorithm is inapplicable, while we do not know the error and desired output in the hidden layers of the FFNN
- Someway the error of the whole network has to be distributed to the internal neurons, in a feedback way



Forward propagation of function signals and back-propagation of errors signals

Sequential back propagation

- Adapting the weights of the FFNN

$$w_{ij}^{(l)}(k+1) = w_{ij}^{(l)}(k) + \Delta w_{ij}^{(l)}(k)$$

$$\Delta w_{ij}^{(l)}(k) = ?$$

- The weights are modified towards the differential of the error function:

$$\Delta w_{ij}^{(l)} = -\eta \frac{\partial R_{emp}}{\partial w_{ij}^{(l)}}$$

- The elements of the training set adapted by the FFNN sequentially

$$R_{emp} = R_{emp}(y(\mathbf{x}), d)$$

Sequential back propagation

- Consider the following FFNN

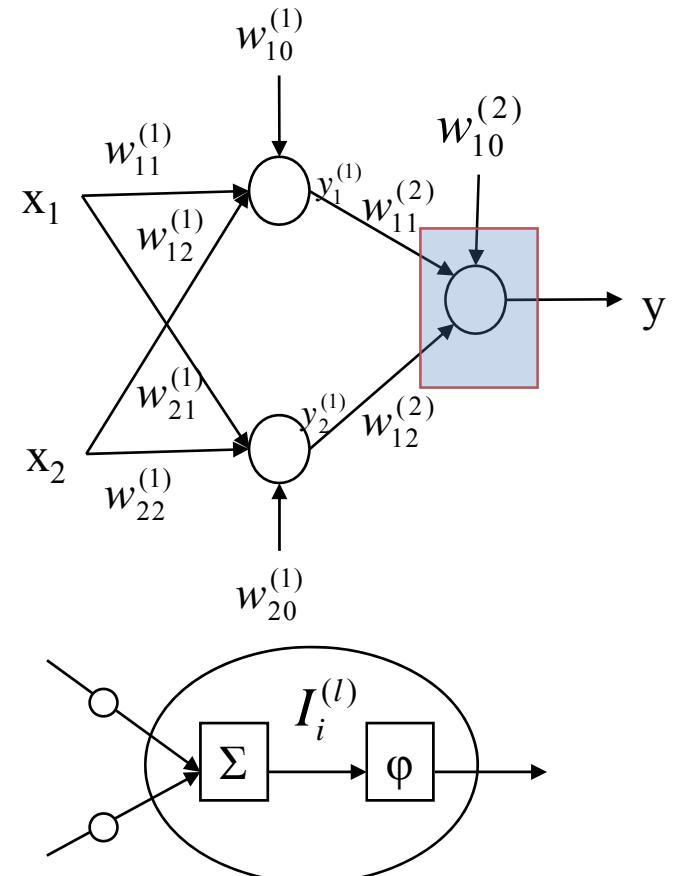
- Error function $E = (d(\mathbf{x}) - y(\mathbf{x}))^2$
- Adapting the bias of neuron in **hidden** layer

$$\frac{\partial R_{emp}}{\partial w_{10}^{(2)}} = \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial w_{10}^{(2)}}$$

- Where the empirical error is

$$\frac{\partial R_{emp}}{\partial y} = -2(d(\mathbf{x}) - y(\mathbf{x})); \quad \frac{\partial I_1^{(2)}}{\partial w_{10}^{(2)}} = -1$$

$$\frac{\partial y}{\partial I_1^{(2)}} = \frac{\partial \phi(I_1^{(2)})}{\partial I_1^{(2)}} = \phi'(I_1^{(2)}) = ?$$

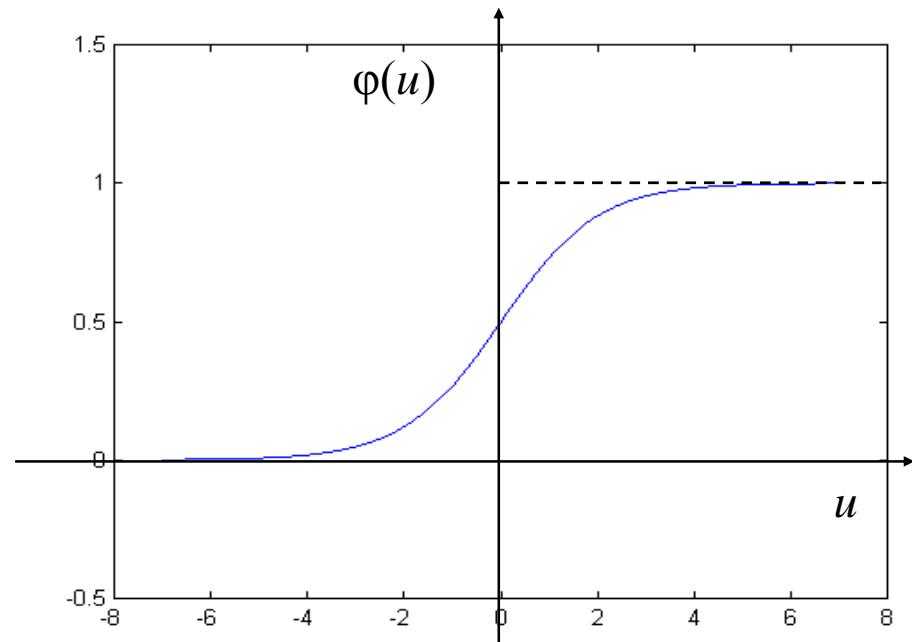


Sequential back propagation

- Activation function
- The derivative of this function

$$\begin{aligned}
 \phi'(u) &= \frac{\partial}{\partial u} \frac{1}{1+e^{-u}} = \\
 &= \frac{1}{(1+e^{-u})^2} (e^{-u}) = \\
 &= \frac{1}{1+e^{-u}} \frac{e^{-u}}{1+e^{-u}} = \\
 &= \phi(u)(1-\phi(u))
 \end{aligned}$$

$$\phi(u) = \frac{1}{1+e^{-u}}$$



Sequential back propagation

- Using the previous result of the derivative of activation function

$$\frac{\partial y}{\partial I_1^{(2)}} = \frac{\partial \phi(I_1^{(2)})}{\partial I_1^{(2)}} = \phi'(I_1^{(2)}) = y(1-y)$$

- Modifying the weight

$$\frac{\partial R_{emp}}{\partial w_{10}^{(2)}} = \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial w_{10}^{(2)}} = 2(d-y)y(1-y)$$

$$\Delta w_{10}^{(2)} = -\eta \frac{\partial R_{emp}}{\partial w_{10}^{(2)}}$$

$$w_{10}^{(2)}(k+1) = w_{10}^{(2)}(k) + \Delta w_{10}^{(2)}(k) = w_{10}^{(2)}(k) - \eta \cdot 2(d-y)y(1-y)$$

Sequential back propagation

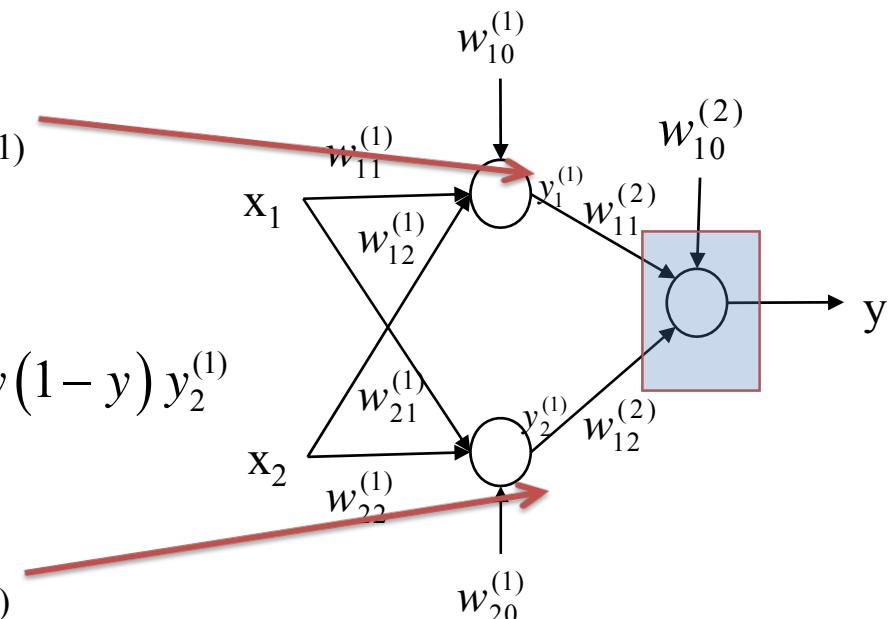
- Adapting the weights of the neuron in **output** layer

$$\frac{\partial R_{emp}}{\partial w_{11}^{(2)}} = \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial w_{11}^{(2)}} = -2(d - y) y(1 - y) y_1^{(1)}$$

$$\begin{aligned} w_{11}^{(2)}(k+1) &= w_{11}^{(2)}(k) + \Delta w_{11}^{(2)}(k) = \\ &= w_{11}^{(2)}(k) + \eta \cdot 2(d - y) y(1 - y) y_1^{(1)} \end{aligned}$$

$$\frac{\partial R_{emp}}{\partial w_{12}^{(2)}} = \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial w_{12}^{(2)}} = -2(d - y) y(1 - y) y_2^{(1)}$$

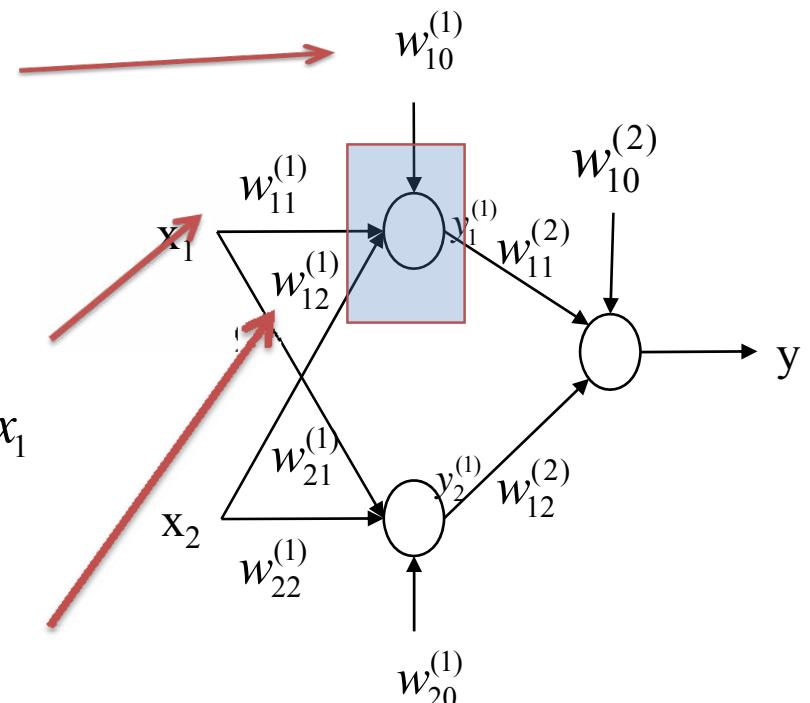
$$\begin{aligned} w_{12}^{(2)}(k+1) &= w_{12}^{(2)}(k) + \Delta w_{12}^{(2)}(k) = \\ &= w_{12}^{(2)}(k) + \eta \cdot 2(d - y) y(1 - y) y_2^{(1)} \end{aligned}$$



Sequential back propagation

- Adapting the weights of the neuron in **hidden** layer

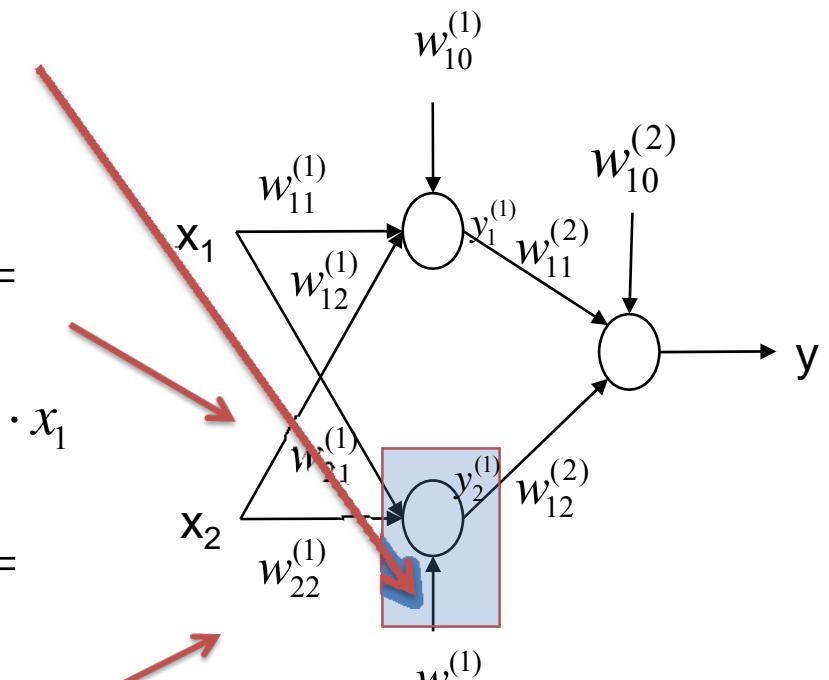
$$\begin{aligned}
 \frac{\partial R_{emp}}{\partial w_{10}^{(1)}} &= \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial y_1^{(1)}} \frac{\partial y_1^{(1)}}{\partial I_1^{(1)}} \frac{\partial I_1^{(1)}}{\partial w_{10}^{(1)}} = \\
 &= -2(d - y) y(1 - y) w_{11}^{(2)} y_1^{(1)} (1 - y_1^{(1)}) \cdot -1 \\
 \frac{\partial R_{emp}}{\partial w_{11}^{(1)}} &= \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial y_1^{(1)}} \frac{\partial y_1^{(1)}}{\partial I_1^{(1)}} \frac{\partial I_1^{(1)}}{\partial w_{11}^{(1)}} = \\
 &= -2(d - y) y(1 - y) w_{11}^{(2)} y_1^{(1)} (1 - y_1^{(1)}) \cdot x_1 \\
 \frac{\partial R_{emp}}{\partial w_{12}^{(1)}} &= \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial y_1^{(1)}} \frac{\partial y_1^{(1)}}{\partial I_1^{(1)}} \frac{\partial I_1^{(1)}}{\partial w_{12}^{(1)}} = \\
 &= -2(d - y) y(1 - y) w_{11}^{(2)} y_1^{(1)} (1 - y_1^{(1)}) \cdot x_2
 \end{aligned}$$



Sequential back propagation

- Adapting the weights of the neuron in **hidden** layer

$$\begin{aligned}
 \frac{\partial R_{emp}}{\partial w_{20}^{(1)}} &= \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial y_2^{(1)}} \frac{\partial y_2^{(1)}}{\partial I_2^{(1)}} \frac{\partial I_2^{(1)}}{\partial w_{20}^{(1)}} = \\
 &= -2(d - y) y(1 - y) w_{21}^{(2)} y_2^{(1)} (1 - y_2^{(1)}) \cdot -1 \\
 \frac{\partial R_{emp}}{\partial w_{21}^{(1)}} &= \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial y_2^{(1)}} \frac{\partial y_2^{(1)}}{\partial I_2^{(1)}} \frac{\partial I_2^{(1)}}{\partial w_{21}^{(1)}} = \\
 &= -2(d - y) y(1 - y) w_{21}^{(2)} y_2^{(1)} (1 - y_2^{(1)}) \cdot x_1 \\
 \frac{\partial R_{emp}}{\partial w_{22}^{(1)}} &= \frac{\partial R_{emp}}{\partial y} \frac{\partial y}{\partial I_1^{(2)}} \frac{\partial I_1^{(2)}}{\partial y_2^{(1)}} \frac{\partial y_2^{(1)}}{\partial I_2^{(1)}} \frac{\partial I_2^{(1)}}{\partial w_{22}^{(1)}} = \\
 &= -2(d - y) y(1 - y) w_{21}^{(2)} y_2^{(1)} (1 - y_2^{(1)}) \cdot x_2
 \end{aligned}$$

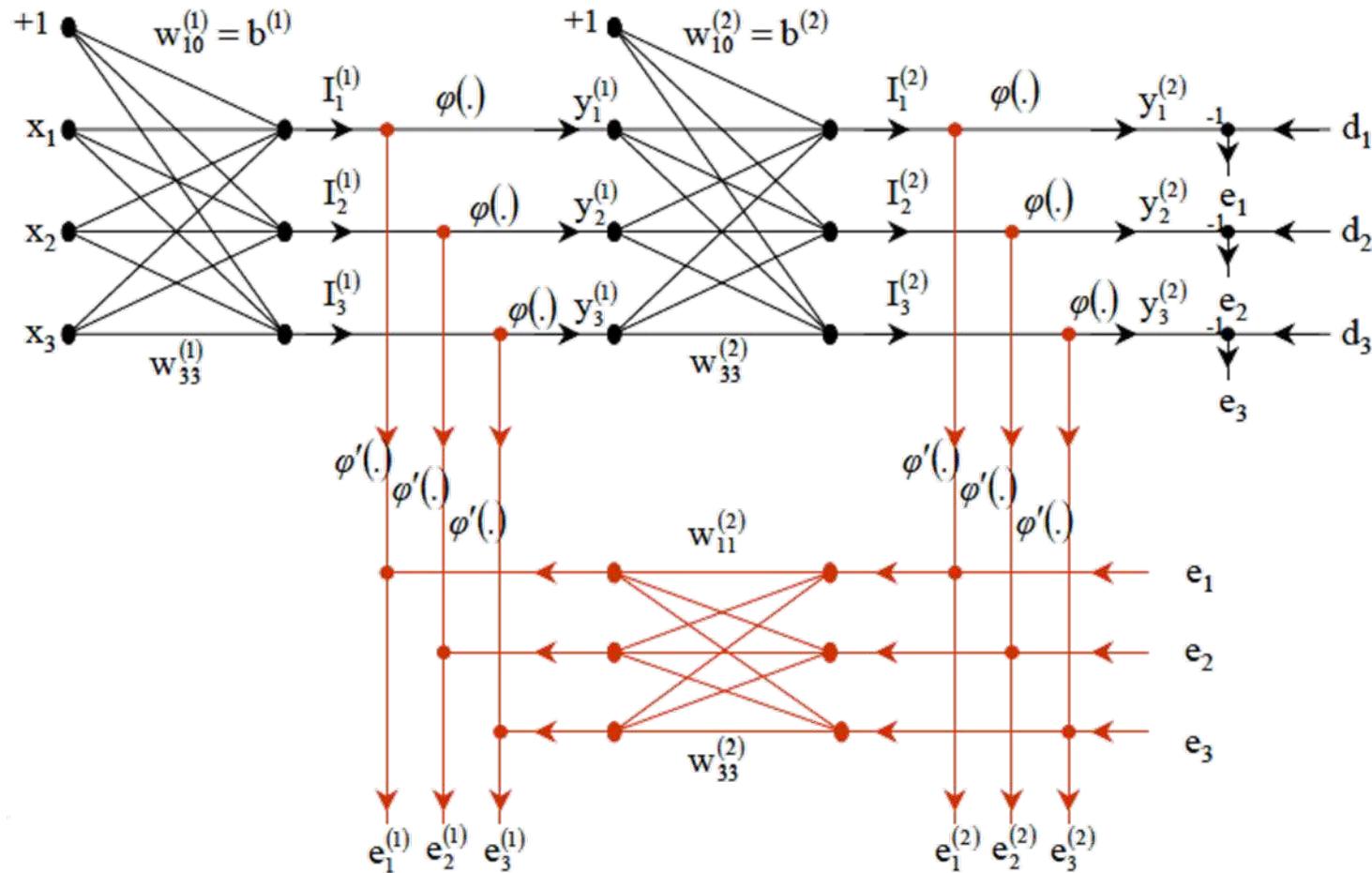


Steps of learning

1. Initialization
 - Setting up the initial w weights, usually random numbers
2. Assembling the training set
 - The training set has pairs of inputs and desired outputs
3. Propagating the signal
 - Compute the outputs for all neurons in the network
4. Back propagating the error and updating the weights
5. Repeating the 3. and 4. steps for a new sample

$$\Delta w_{ij}^{(l)} = -\eta \frac{\partial R_{emp}}{\partial w_{ij}^{(l)}}$$

Propagation and back propagation



Numerical example – step 1 & 2

- Consider the following problem, initial states:

$$\eta=1$$

$$w_{11}^{(1)} = -0.3$$

$$w_{10}^{(1)} = w_{20}^{(1)} = w_{10}^{(2)} = 0.5$$

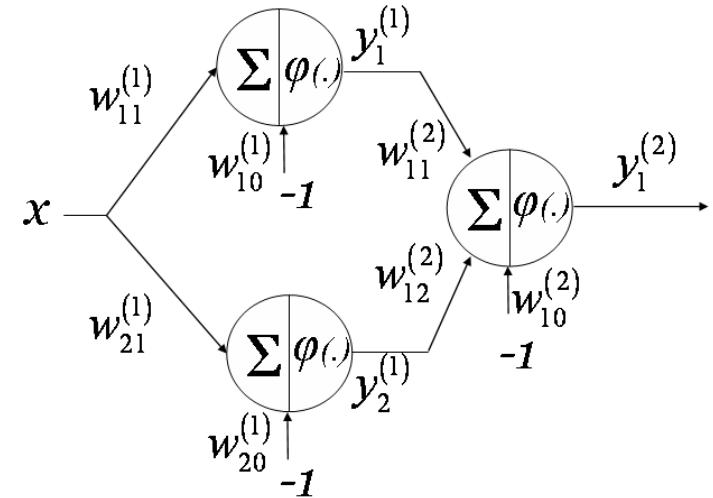
$$w_{21}^{(1)} = 0.6$$

$$w_{11}^{(2)} = 0.5$$

$$w_{12}^{(2)} = 0.4$$

$$\varphi(u) = \frac{1}{1 + e^{-\alpha u}}, \alpha = 2$$

$$\tau^{(3)} = \{(1, 0.1), (2, 0.5), (3, 0.9)\}$$



Numerical example – step 3

- Propagating the signal

$$k=1$$

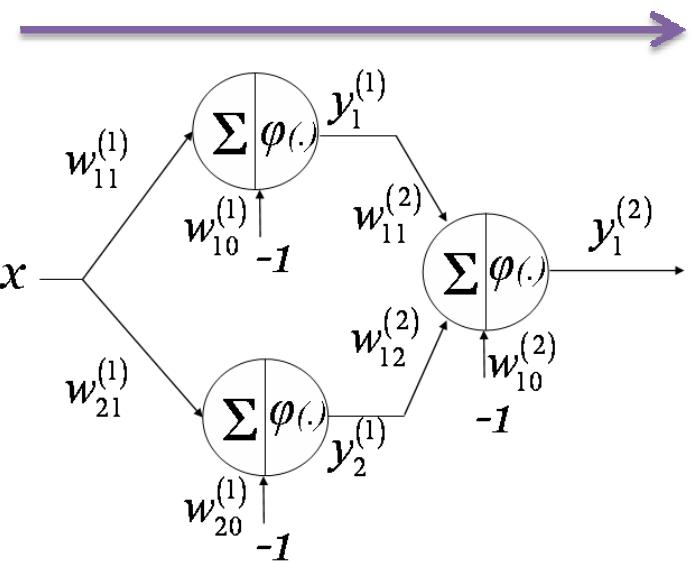
$$\tau^{(3)} = \{(1, 0.1), (2, 0.5), (3, 0.9)\}$$

$$\mathbf{x}_1 = 1 \quad d = 0.1$$

$$y_1^{(1)} = \frac{1}{1+e^{1.6}} = 0.1680$$

$$y_2^{(1)} = \frac{1}{1+e^{-0.2}} = 0.5498$$

$$y_1^{(2)} = \frac{1}{1+e^{-2(0.5 \cdot 0.1680 + 0.4 \cdot 0.5498 - 0.5)}} = 0.4032$$



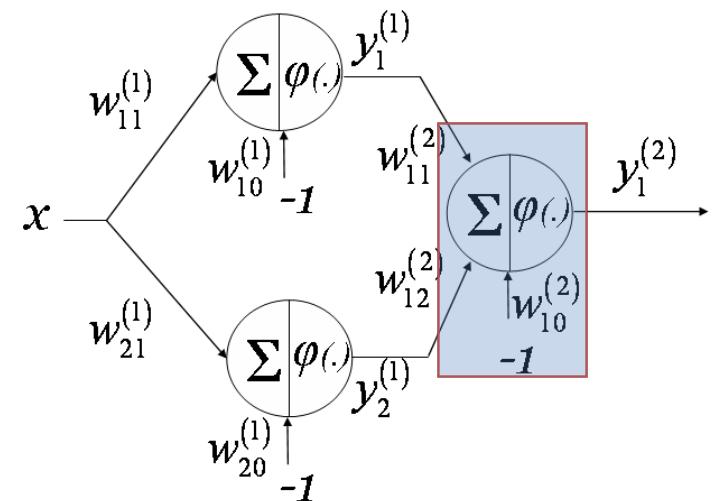
Numerical example – step 4

- Back propagating, and updating
- Output layer

$$\begin{aligned}
 \Delta w_{10}^{(2)}(k) &= -\eta \cdot 2(d - y)y(1 - y)\alpha \\
 &= -\eta \cdot 2(0.1 - 0.4032)0.4032(1 - 0.4032) \cdot 2 \\
 &= 0.2918
 \end{aligned}$$

$$\begin{aligned}
 \Delta w_{11}^{(2)}(k) &= -\eta \cdot -2(d - y)y(1 - y) \cdot 2 \cdot y_1^{(1)} = \\
 &= \eta \cdot 2(0.1 - 0.4032)0.4032(1 - 0.4032) \cdot 2 \cdot 0.1680 = -0.0490
 \end{aligned}$$

$$\begin{aligned}
 \Delta w_{12}^{(2)}(k) &= -\eta \cdot -2(d - y)y(1 - y) \cdot 2 \cdot y_2^{(1)} = \\
 &= \eta \cdot 2(0.1 - 0.4032)0.4032(1 - 0.4032) \cdot 2 \cdot 0.5498 = -0.1604
 \end{aligned}$$



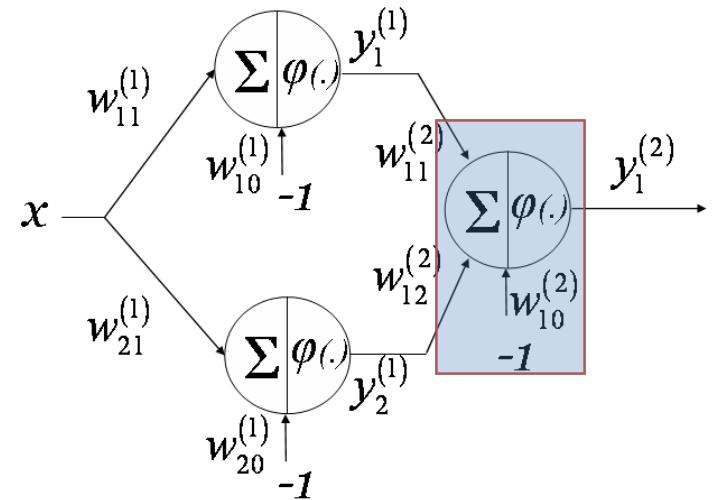
Numerical example – step 4

- Back propagating, and updating
- Output layer - Updating

$$w_{10}^{(2)}(1) = w_{10}^{(2)}(0) + \Delta w_{10}^{(2)}(0) = \\ = 0.5 + 0.2918 = 0.7918$$

$$w_{11}^{(2)}(1) = w_{11}^{(2)}(0) + \Delta w_{11}^{(2)}(0) = \\ = 0.5 - 0.0490 = 0.4510$$

$$w_{12}^{(2)}(1) = w_{12}^{(2)}(0) + \Delta w_{12}^{(2)}(0) = \\ = 0.4 - 0.1604 = 0.2396$$



Numerical example – step 4

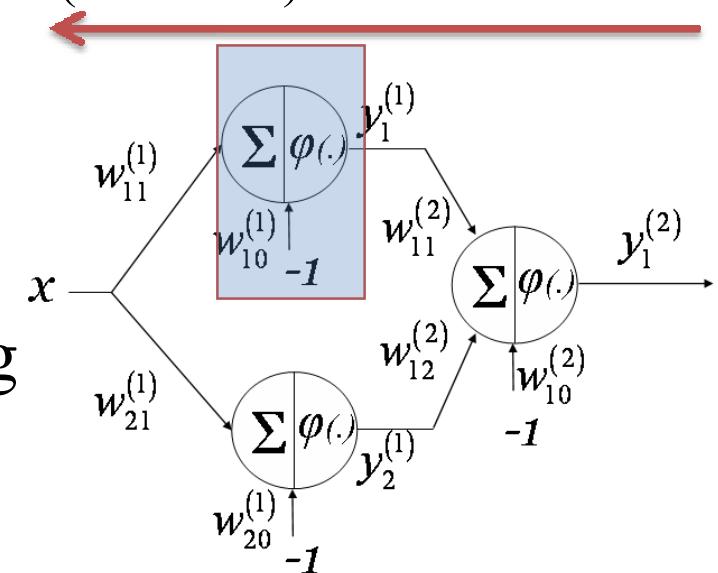
$$\Delta w_{10}^{(1)}(k) = -\eta - 2(d - y) y \cdot 2(1 - y) w_{11}^{(2)} y_1^{(1)} \cdot 2(1 - y_1^{(1)}) \cdot -1 = \\ -\eta \cdot 2(0.1 - 0.4032) 0.4032(1 - 0.4032) 0.5 \cdot 0.1680(1 - 0.1680) \cdot 4 = 0.0408$$

$$\Delta w_{11}^{(1)}(k) = -\eta - 2(d - y) y \cdot 2(1 - y) w_{11}^{(2)} y_1^{(1)} \cdot 2(1 - y_1^{(1)}) \cdot x = \\ = \eta \cdot 2(0.1 - 0.4032) 0.4032(1 - 0.4032) 0.5 \cdot 0.1680(1 - 0.1680) \cdot 1 \cdot 4 = -0.0408$$

$$w_{10}^{(1)}(1) = 0.5 + 0.0408 = 0.5408$$

$$w_{11}^{(1)}(1) = -0.3 - 0.0408 = -0.3408$$

- Back propagating, and updating
- Hidden layer - Updating



Numerical example – step 4

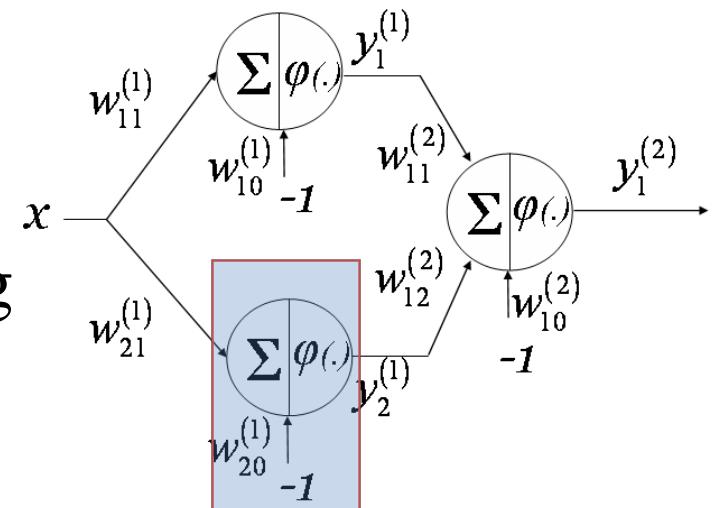
$$\begin{aligned}\Delta w_{20}^{(1)}(k) &= -\eta - 2(d - y) y \cdot 2(1 - y) w_{12}^{(2)} y_2^{(1)} \cdot 2(1 - y_2^{(1)}) \cdot -1 = \\ &= -\eta \cdot 2(0.1 - 0.4032) 0.4032(1 - 0.4032) 0.4 \cdot 0.5498(1 - 0.5498) \cdot 4 = 0.0576\end{aligned}$$

$$\begin{aligned}\Delta w_{21}^{(1)}(k) &= -\eta - 2(d - y) y \cdot 2(1 - y) w_{12}^{(2)} y_2^{(1)} \cdot 2(1 - y_2^{(1)}) \cdot x = \\ &= \eta \cdot 2(0.1 - 0.4032) 0.4032(1 - 0.4032) 0.4 \cdot 0.5498(1 - 0.5498) \cdot 1 \cdot 4 = -0.0576\end{aligned}$$

$$w_{20}^{(1)}(1) = 0.5 + 0.0576 = 0.5576$$

$$w_{21}^{(1)}(1) = 0.6 - 0.0576 = 0.5424$$

- Back propagating, and updating
- Hidden layer - Updating

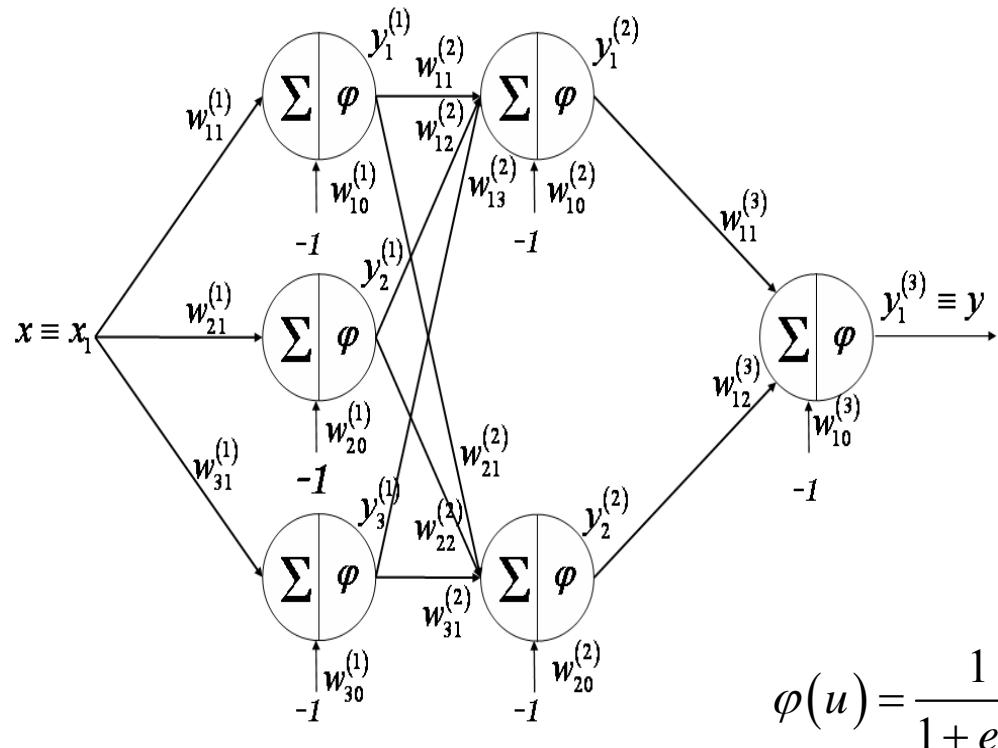


Numerical example – step 4

- This must be repeated for the other samples in the training set, until a pre-defined stopping criteria is reached.
- This criteria can be
 - A limit of steps
 - A pre-defined level of empirical error
 - When the weight does not change
 - ...

Example of errors

- Consider the following problem, initial states:



$$\begin{aligned}
 w_{10}^{(3)}(0) &= -1 & w_{10}^{(2)}(0) &= 0 \\
 w_{11}^{(3)}(0) &= 1 & w_{11}^{(2)}(0) &= 1 \\
 w_{12}^{(3)}(0) &= 1 & w_{12}^{(2)}(0) &= -0.5 \\
 w_{10}^{(1)}(0) &= 1 & w_{13}^{(2)}(0) &= 0.5 \\
 w_{20}^{(1)}(0) &= 0 & w_{20}^{(2)}(0) &= 2 \\
 w_{30}^{(1)}(0) &= -1 & w_{21}^{(1)}(0) &= 1 \\
 w_{11}^{(1)}(0) &= 1 & w_{21}^{(2)}(0) &= 0.5 \\
 w_{21}^{(1)}(0) &= 1 & w_{22}^{(2)}(0) &= -2 \\
 w_{31}^{(1)}(0) &= 1 & w_{31}^{(2)}(0) &= 1
 \end{aligned}$$

$$\varphi(u) = \frac{1}{1 + e^{-u}} \quad \tau^{(3)} = \{(-1, 0.5), (0, 0.3), (1, 1)\}$$

Example of errors

- The structure of back propagated errors:

$$e_3^{(1)} = \left[\underbrace{w_{13}^{(2)} w_{11}^{(3)} \underbrace{\left(d - y_1^{(3)} \right) y_1^{(3)} \left(1 - y_1^{(3)} \right) y_1^{(2)} \left(1 - y_1^{(2)} \right)}_{e_1^{(3)}}}_{e_1^{(2)}} + \underbrace{w_{23}^{(2)} w_{12}^{(3)} \underbrace{\left(d - y_1^{(3)} \right) y_1^{(3)} \left(1 - y_1^{(3)} \right) y_2^{(2)} \left(1 - y_2^{(2)} \right)}_{e_1^{(3)}}}_{e_2^{(2)}} \right] y_3^{(1)} \left(1 - y_3^{(1)} \right)$$

- Simplified

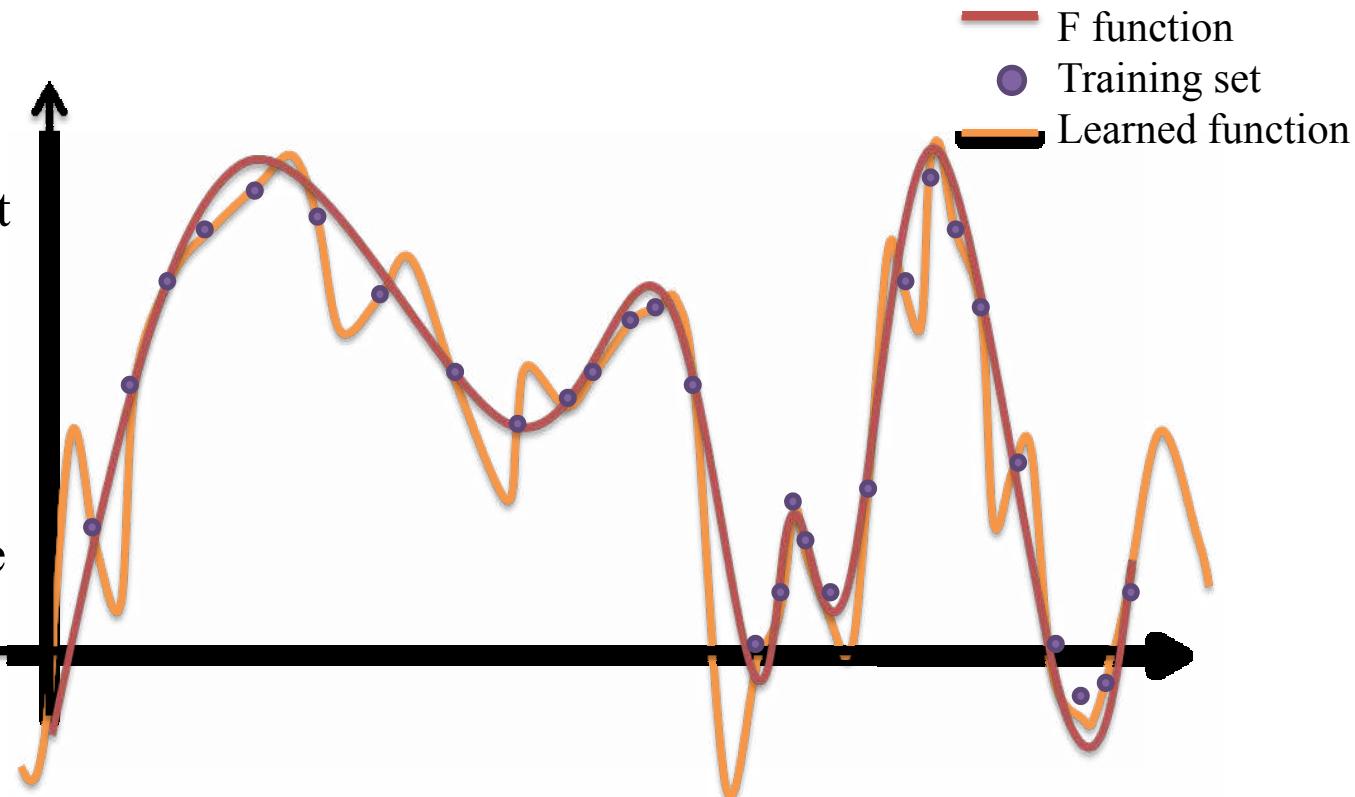
$$e_3^{(1)} = \left[\underbrace{w_{13}^{(2)} w_{11}^{(3)} \underbrace{\left(d - y_1^{(3)} \right) 1}_{e_1^{(3)}} y_1^{(2)} \left(1 - y_1^{(2)} \right) + w_{23}^{(2)} w_{12}^{(3)} \underbrace{\left(d - y_1^{(3)} \right) 1}_{e_1^{(3)}} y_2^{(2)} \left(1 - y_2^{(2)} \right)}_{e_1^{(2)}}}_{e_2^{(2)}} \right] y_3^{(1)} \left(1 - y_3^{(1)} \right)$$

Learning issues

- The speed of learning or the quality of approximation is not always the best reachable
 - It is possible to improve the result with other (better) weights or other neural structure
- The Vc dimension must be considered when the size of the network and the training set is planned
 - It is very possible that the FFNN is being over trained
 - On the elements of the training set the output of the network is errorless, but on other inputs the error is huge
 - Consider the following figure

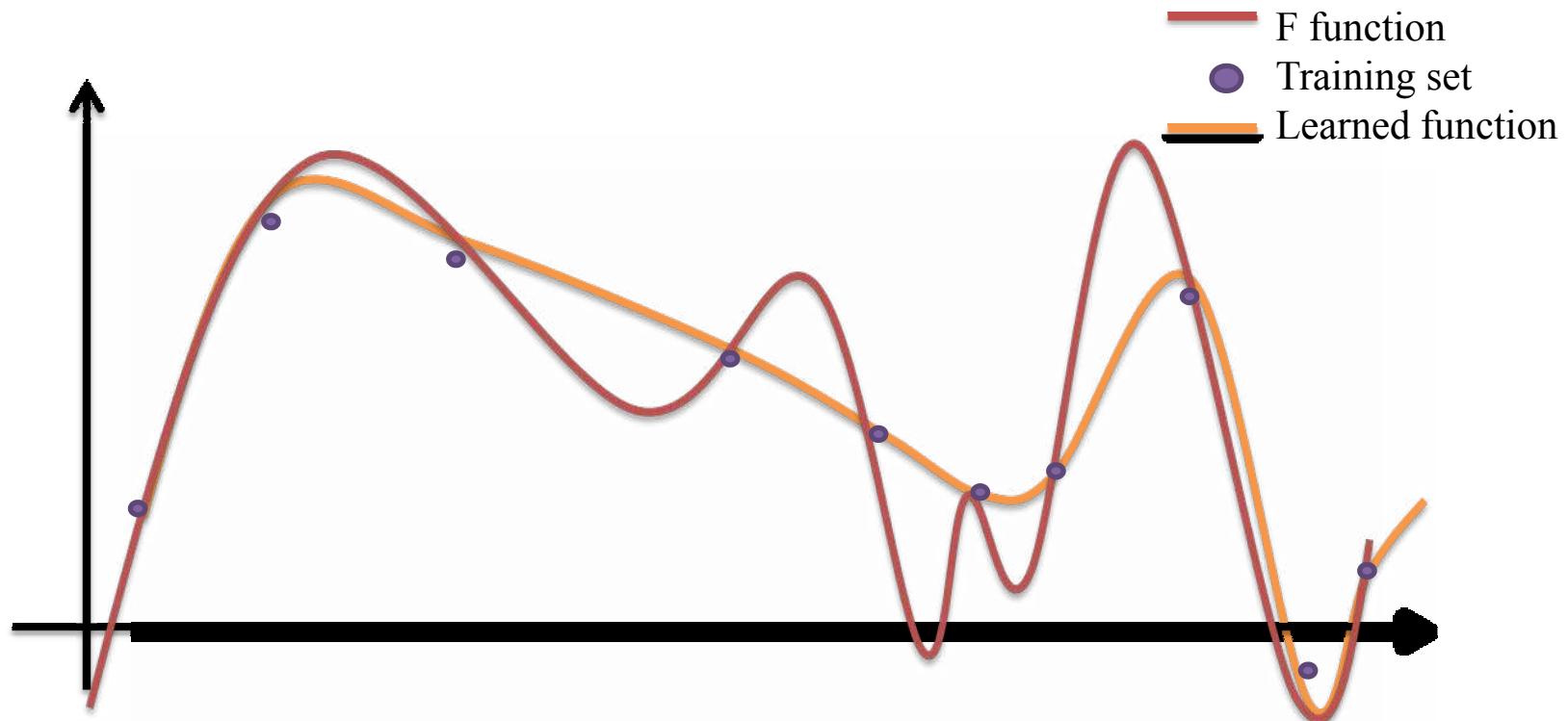
Learning issues

- Example: over trained network
- The error of the network in case where the input is a training point is almost zero.
- In other cases the error is much bigger.
- Therefore not the goal F function has been learned by the network.



Learning issues

- Example: under trained network



Improvements of learning

- Preprocessing the input and post processing the output
 - Normalizing
 - Altering the statistical properties of the input
 - Type of distribution
 - Range of data → mapping
- Use of different nonlinearity (even linearity)
 - Using different activation functions in different layers
- Use of different learning parameters

Improvements of learning

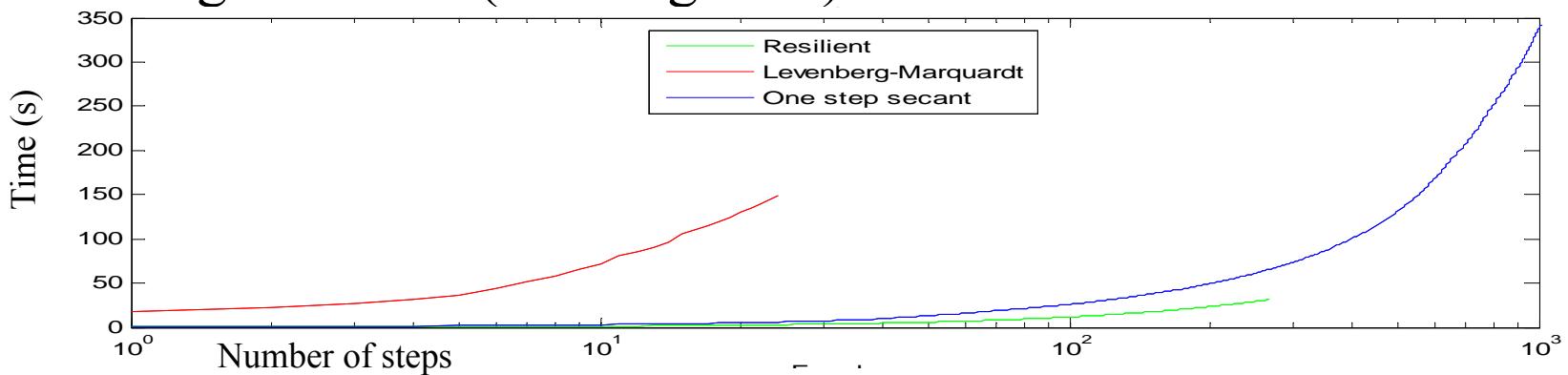
- Altering the initialization method
 - Not to use random numbers during initialization
- Improved version of learning algorithms
 - Resilient Back propagation
 - Levenberg Marquadt algorithm
 - Momentum methods
- Partition the training set into
 - Learning set – to train the network
 - Validation set – to validate the learned weights
 - Testing set – to evaluate the FFNN

Comparison of two learning methods

- Resilient back propagation rule

$$\Delta w_{ij}(n) = \begin{cases} -\Delta_{ij}(n) & \text{if } \frac{\delta E(n)}{\delta w_{ij}} > 0 \\ +\Delta_{ij}(n) & \text{if } \frac{\delta E(n)}{\delta w_{ij}} < 0 \\ 0 & \text{else} \end{cases} \quad \Delta_{ij}(n) = \begin{cases} \eta^+ \cdot \Delta_{ij}(n) & \text{if } \frac{\delta E(n-1)}{\delta w_{ij}} \frac{\delta E(n)}{\delta w_{ij}} > 0 \\ \eta^- \cdot \Delta_{ij}(n) & \text{if } \frac{\delta E(n-1)}{\delta w_{ij}} \frac{\delta E(n)}{\delta w_{ij}} < 0 \\ \Delta_{ij}(n-1) & \text{else} \end{cases}$$

- Convergence time (learning time)



Applications of FFNN - Introducing

- Pattern (character) recognition
 - Given: samples and indices
 - Input: noisy sample
 - Output: index of stored sample
- Time series prediction
 - FFNN is able to predict the new value of time series when historical data is available and the FFNN is trained on the historical data
 - Example: power consumption, currency exchange rates

Applications of FFNN - Introducing

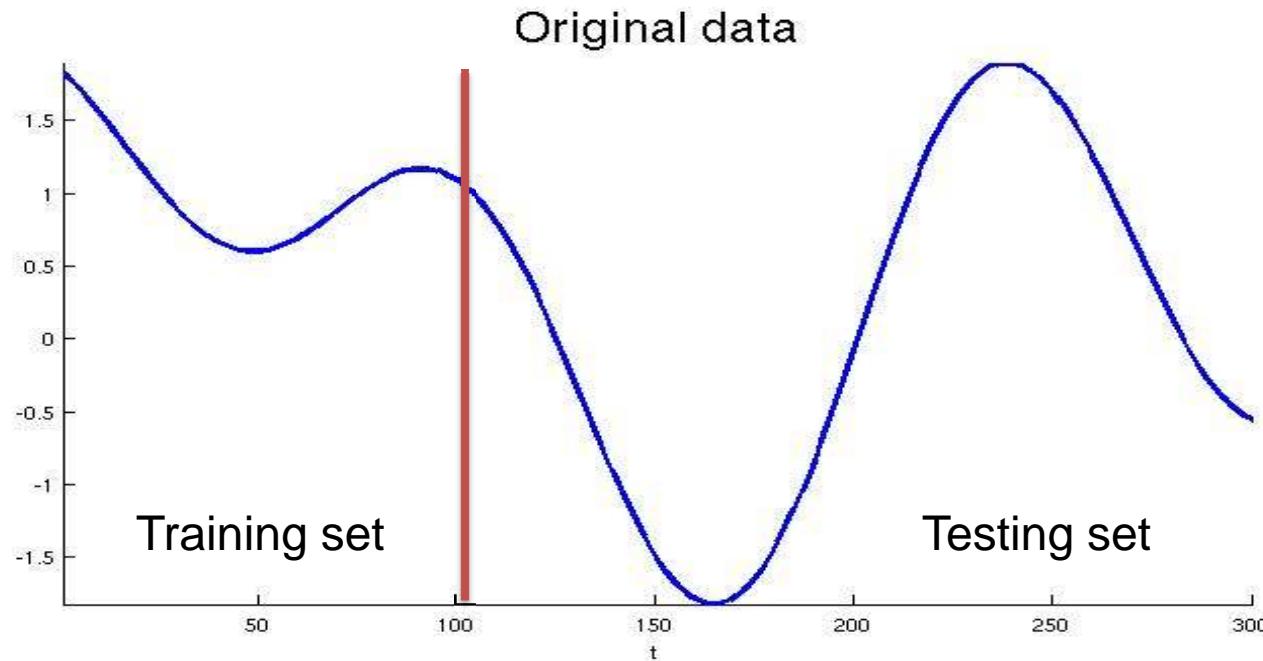
- Telecommunication
 - Signal detection task
 - Given channel and noisy symbols arrived through this channel
 - The task is to decide what symbol has been sent over the channel
- Call admission control
 - In packet switched networks
 - To provide maximal throughput and avoid overflow of the network

Applications of FFNN – Time series prediction

- The task is the following:
 - We know the history of a time series till the current time instant
 - We would like to estimate the next few element of this time series
- In order to solve this task using the FFNN a training set must be assembled
 - This training set contains a n length vector containing the values from i to $i+n$ from the time series as input and the $i+n+1$ of the time series as desired output
 - Running i from 1 to $N-n-1$, where N is the length of the time series the training set is constructed easily

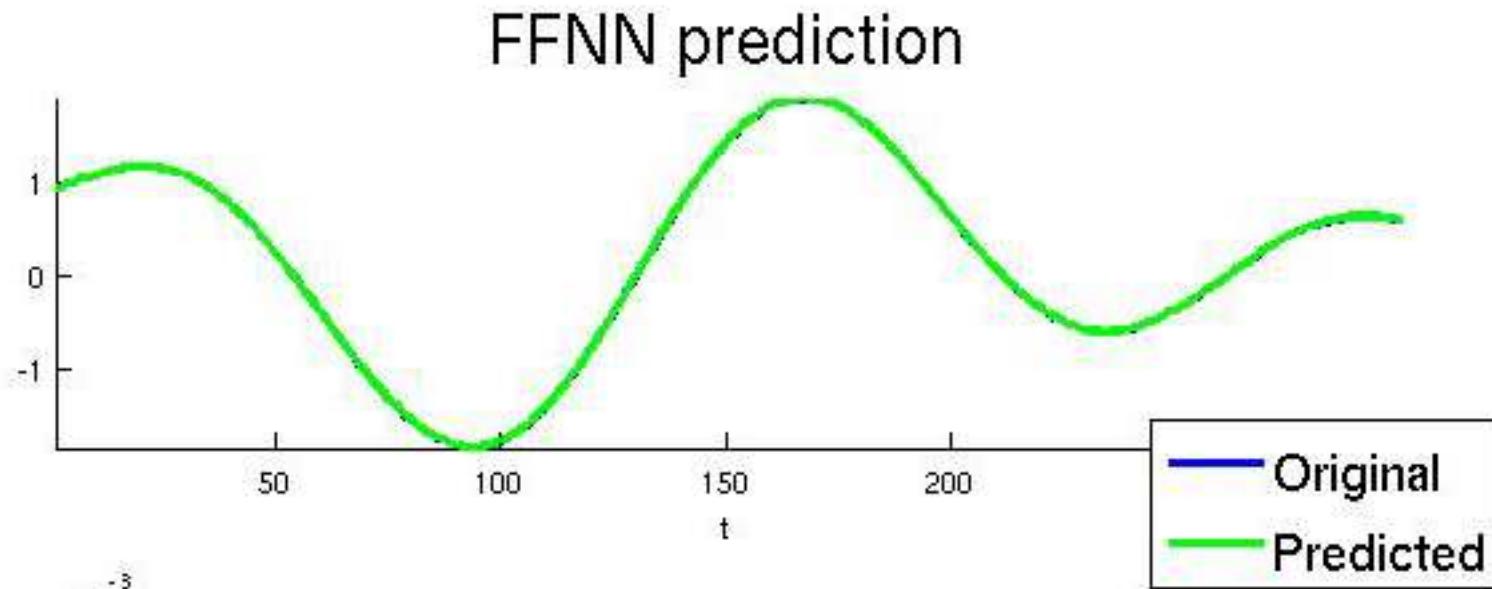
Applications of FFNN – Time series prediction

- For example take the following simple function as the time series



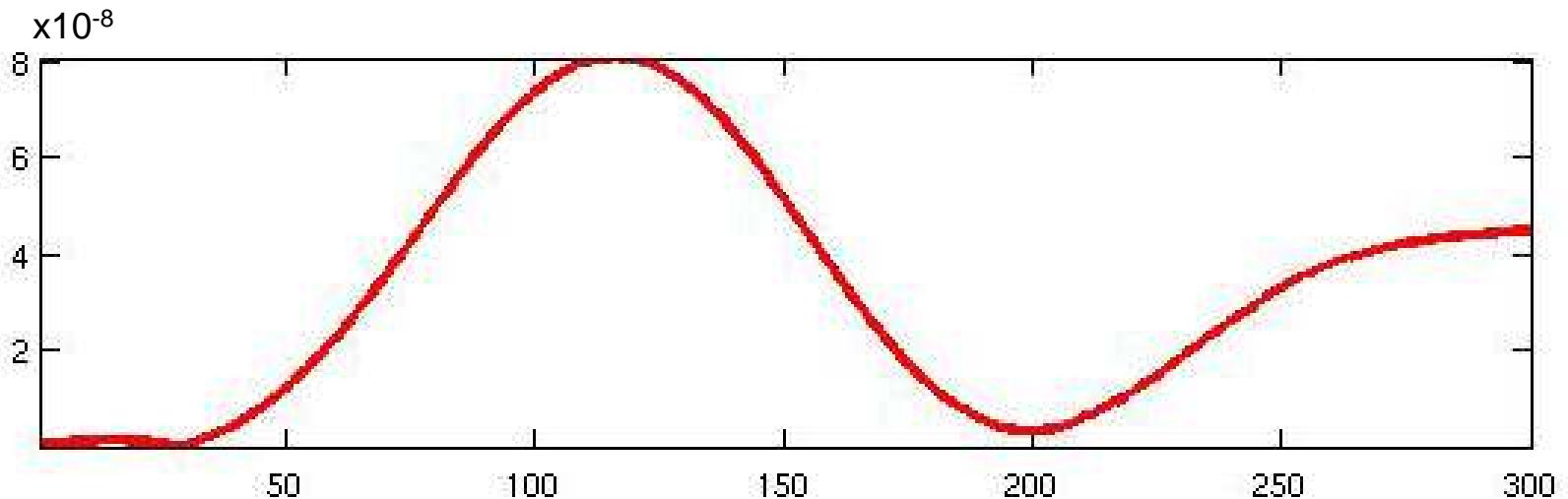
Applications of FFNN – Time series prediction

- The predicted time series
 - The precision of prediction is very high



Applications of FFNN – Time series prediction

- Error of prediction and real time series
 - This function was learned by the FFNN
 - The information if the training set was generalized and the future values of the time series was predicted well by the FFNN

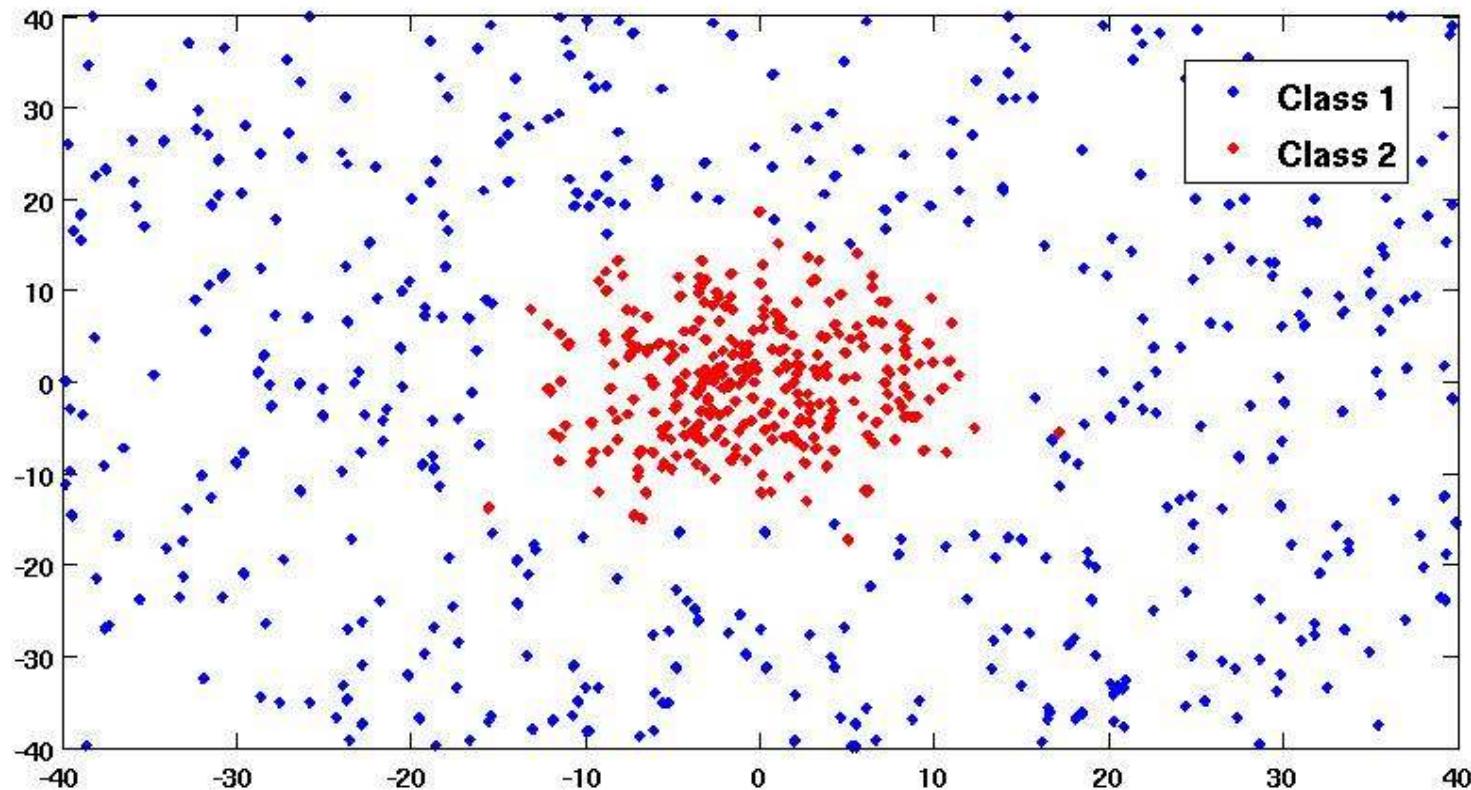


Applications of FFNN – Classification

- The classification example task is the following:
 - Classification with two classes
 - A data set is given with vectors, the two classes are not defined explicitly
 - The information which vector belongs to the first class and which vector belongs to the second class is available
 - The training set is constructed from the previous information
 - Vector as input and $+1$ or -1 as the classification data

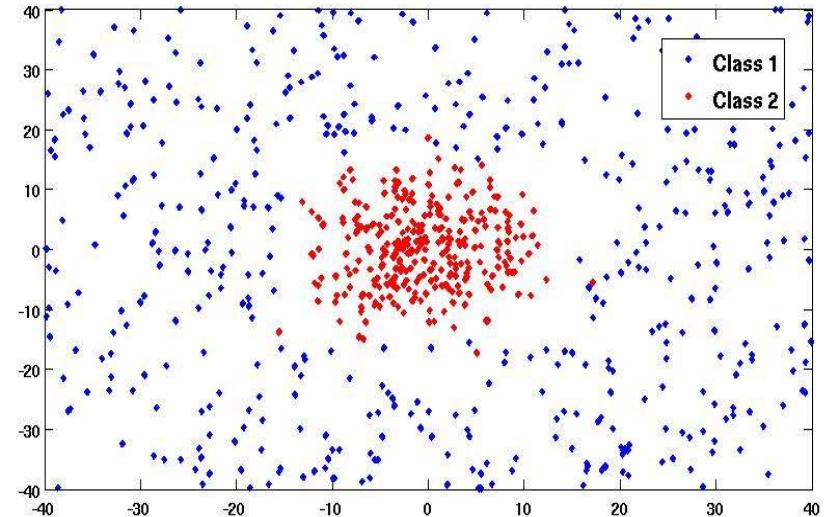
Applications of FFNN – Classification

- Training set in 2D space with two classes



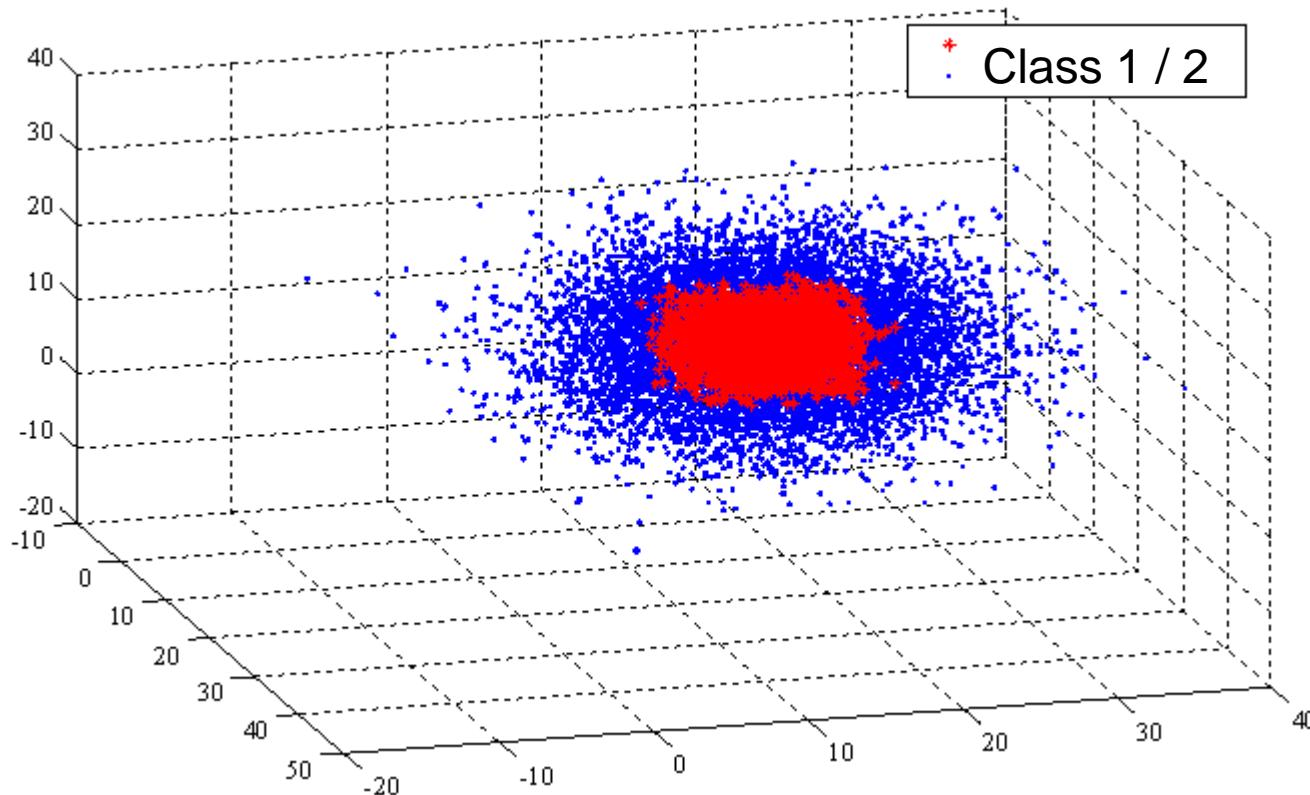
Applications of FFNN – Classification

- Training set in 2D space
 - The classes may not be separable with hyper plane
 - The edges of classes are soft edges and there is no explicit rule
 - For example: a circle with center at 0,0 and with radius 7.
 - This information (where the edges are between the two classes) should be learned and generalized by the FFNN



Applications of FFNN – Classification

- Real classification by FFNN in a 3D example

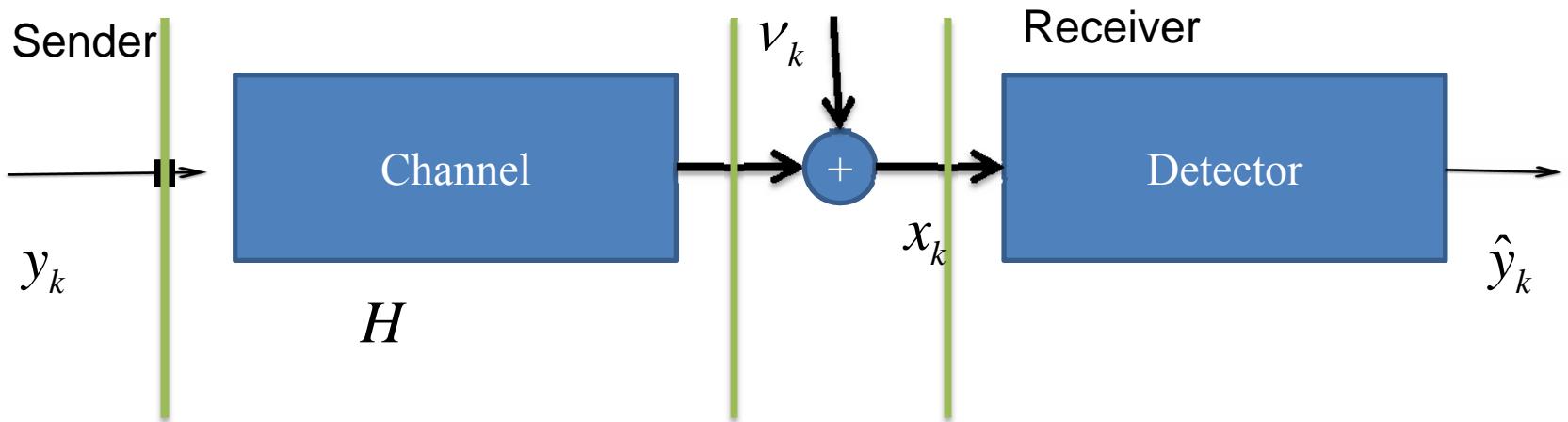


Applications of FFNN – Signal detection

- Signal detection in a wireless network
 - Given channel with defined noise
 - There is no information about the noise
 - No parameters, only observations
 - The sender transmits its symbols through this noisy channel
 - The receiver detects these symbols with noise
 - The task is to determine which symbols has been sent through this channel
 - To solve this task we can use FFNN as detector

Applications of FFNN – Signal detection

- There is no information about the noise
 - No parameters, only observations
 - This observation may be used as the training set for the network



Applications of FFNN – Signal detection, example

- Let us have the following impulse response from the channel (after channel identification $\mathbf{h} = [1 \ 0.5]^T$)
- The following training set can be constructed from observations
 - Sent symbols $y_k = 1, -1, 1, -1$
 - Received values $x_k = 0.9, -0.1, 0.2, -0.7$
 - Training set (example, using two symbols as input)

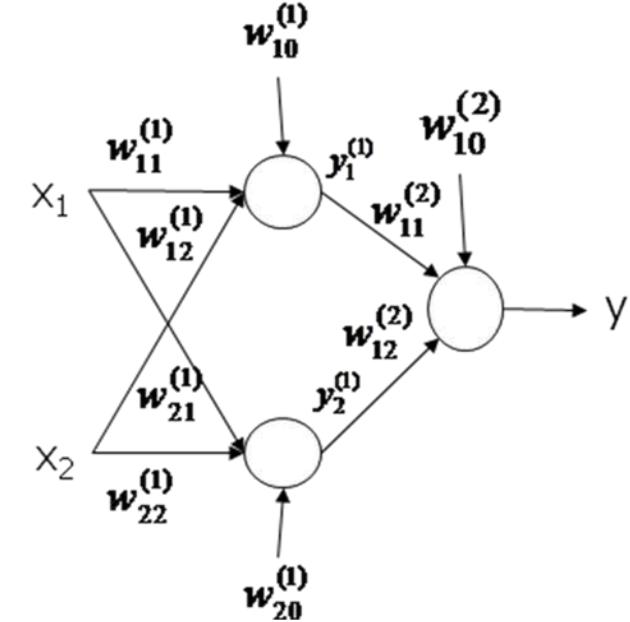
$$\tau^{(3)} := \{([[-0.7 \ 0.2], -1); ([0.2 \ -0.1], 1); ([-0.1 \ 0.9], -1)\}$$

Applications of FFNN – Signal detection, example

- Structure of the FFNN
- Activation function for the output neuron should be the following

$$y = \varphi(I_1^{(2)}) = \frac{2}{1 + e^{-\alpha I_1^{(2)}}} - 1 = \text{th}\left(\frac{\alpha I_1^{(2)}}{2}\right)$$

- Because a differentiable function is needed, but it has to be very similar to the sign function in order to obtain -1 or $+1$ response of the neural network



Summary

- The architecture of the Feed forward Neural Network has been introduced
- The representation capability of the FFNN is the following
$$\mathcal{NN} \subseteq_D L^p$$
- Blum and Li construction – LEGO principle
 - Constructive algorithm to approximate arbitrary function
- Back propagation algorithm
 - Training set, iterative algorithm to obtain information from the training set
- Bias-Variance dilemma, VC dimension
- Applications